

# Lecture on Bayesian Perception & Decision-making for Autonomous Vehicles and Mobile Robots

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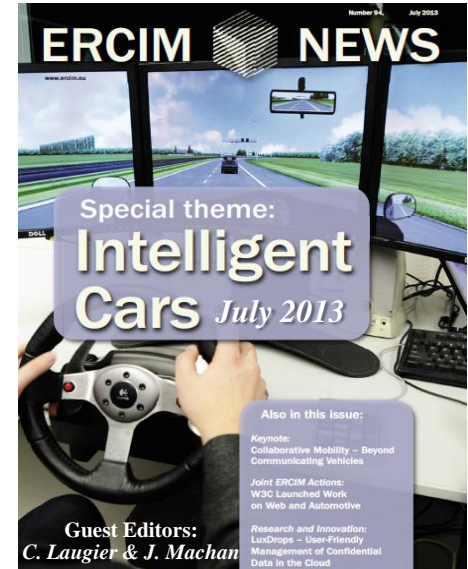
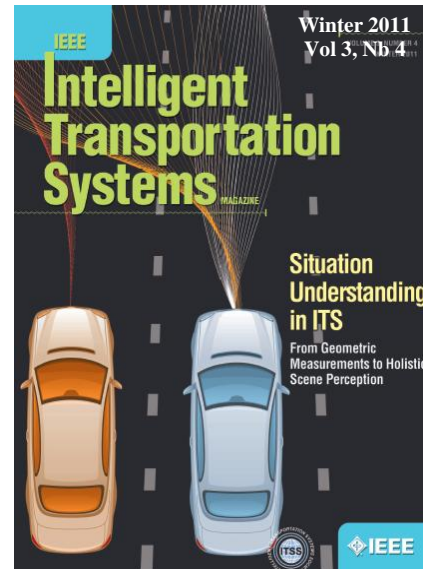
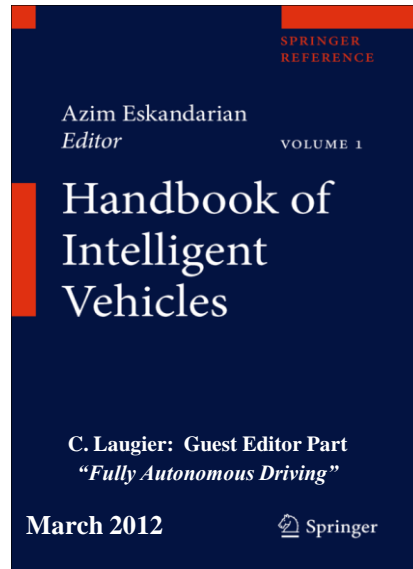
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# Lecture on Bayesian Perception & Decision-making for Autonomous Vehicles and Mobile Robots

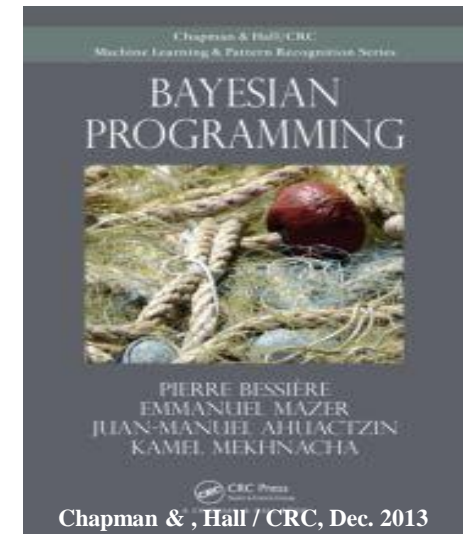
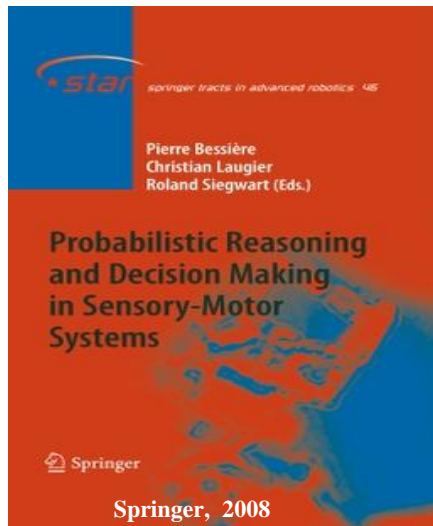
Dr. HDR Christian LAUGIER, Research Director at Inria  
INRIA Grenoble Rhône-Alpes, Chroma team  
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Lecture at Beijing Institute of Technology  
Intelligent Vehicle Research Center, School of Mechanical Engineering  
May 8<sup>th</sup> 2017



# Relevant Literature on Robotics & IV & ITS



# Content of the Lecture

- ❑ **Socio-economic & Technological Context**
- ❑ **Decisional & Control Architecture: Outline => Not presented !**
- ❑ Bayesian Perception (*Key Technology 1*)
- ❑ Embedded Perception & Experimental results
- ❑ Bayesian Risk Assessment & Decision-making (*Key Technology 2*)
- ❑ Conclusion & Perspectives



# Cars & Human Mobility

## *A Psychological & Technological evolution*

A quick on-going change of the role & concept of **private car** in human society !



*Ownership & Feeling of Freedom*  
*Affective behaviors & Shown Social position*  
*Driving pleasure ... but less and less true !*



*Next cars generation => Focus on Technologies for*  
*Safety & Comfort & Reduced Pollution*  
*Driving Assistance v/s Autonomous Driving*

### ❖ Context

- => Expected 3 Billions vehicles & 75% population in cities in 2050 (current model not scalable !!!)*
- => Accidents: ~1.2 Million fatalities/Year in the world*
- => Driving safety & Nuisance issues (pollution, noise, traffic jam, parking ...) are becoming a major issue for both Human Society & Governments & Industry*

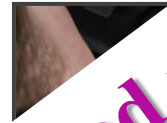
# Cars & Human Mobility

## A Psychological & Technological evolution

A quick on-going change of the role & concept of **private car**



Ownership & Feeling of Freedom  
Affective behaviors & Shown Social Status  
Driving pleasure ... *but less car*



Automation => Focus on **Technologies** for  
Safety & Comfort & Reduced Pollution  
Driving Assistance v/s *Autonomous Driving*

**Increased Autonomy**

Change de **mobility habits** of people  
Carpooling, more ADAS & Autonomy (e.g. Tesla autopilot)  
Car, Robot Taxis (Uber, Nutonomy)...

❖ Technology &  
=> *Share*  
New

**Towards less ownership**

Market for Automotive Industry

in 2012 & Expected **\$261 billions** in 2020 (f)

(f) Forecast of Global Market for ADAS Systems by 2020. ABI Research. 2013.

# Autonomous Vehicles: 30 years R&D

**Pioneer work at INRIA in the 90's :** *Autonomous parking, Platooning in cities, People mover (Cycab)*



**1986 VaMors (Dickmann Munich U)**

First autonomous vehicle on a road,  
Followed by EU project Prometheus



**2004 Darpa Grand Challenge**

*Significant step towards Motion Autonomy  
... But still some uncontrolled behaviors !!!*



**2007 Darpa Urban Challenge**

*97 km, 50 manned & unmanned  
vehicles, 35 teams*



**2011 Google Car project**

Fleet of 6 automated Toyota Prius  
140 000 miles covered on California roads  
with occasional human interventions



# Sustainable Mobility – *Cybercar technologies*

## ❑ An EU driven concept since the 90's: “Cybercars”

- ✓ *Autonomous Self Service Urban & Green Vehicles moving at low speed*
- ✓ *Numerous R&D projects in Europe during the **past 25 years** (Several European cities involved)*
- ✓ *Some Start-ups & Commercial products for semi-protected areas (e.g. airports, industrial areas, amusement parks ...), e.g. Robosoft & Easymile, 2GetThere , Induct & Neavia...*

## ❑ Several early large scale public experiments in Europe



**Floriade 2002, Amsterdam**  
(2GetThere & Inria)



**Cybus experiment, La Rochelle 2012**  
(CityMobil Project & Inria)



# Autonomous Cars & Driverless Vehicles

- Strong involvement of Car Industry & Large media coverage
- An expected market of 500 B€ in 2035
- Numerous recent & on-going real-life experiments for validating the technologies



Tesla Autopilot based on Radar & Mobileye



Costly 3D Lidar & Dense 3D mapping



Cybus experiment, La Rochelle 2012  
(CityMobil Project & Inria)



Drive Medials

- 100 Test Vehicles in Göteborg, 80 km, 70km/h
- No pedestrians & Plenty of separations between lanes



Driverless Taxi testing in Pittsburgh (Uber) & Singapore (nuTonomy)  
=> Mobility Service, Numerous Sensors ... Engineer in the car during testing



# Safety issues: *Example of the Tesla accident*

❑ **Safety is still insufficient** (*a false sense of Safety for users ?*)

=> *Still some Perception & Situation Awareness errors (even with commercial systems)*

=> *On May 7<sup>th</sup> 2016, Tesla driver killed in crash with Autopilot active*

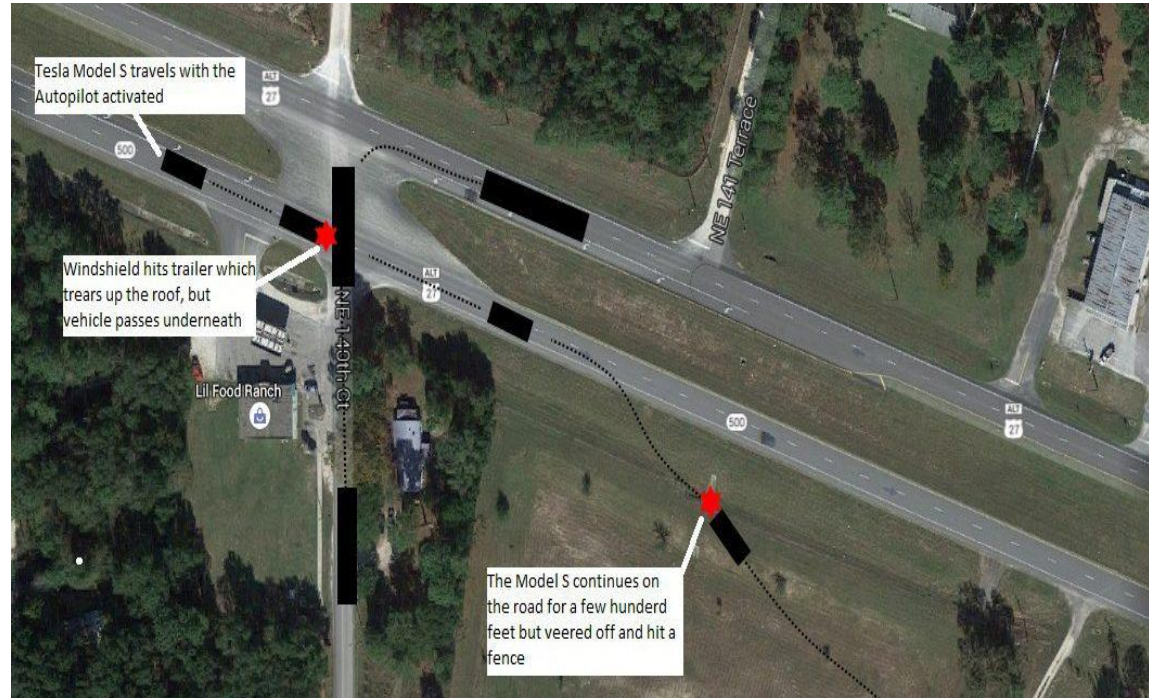


Displayed information

Tesla Model S – Autopilot

Front perception:

*Camera (Mobileye) + Radar + US sensors*



=> **The Autopilot didn't detected the trailer as an obstacle** (*see internet for available comments on NHTSA investigation & Tesla conjecture*)



# Perception: State of the Art & Today's Limitations

- ❑ Despite significant improvements during the last decade of both Sensors & Algorithms, **Embedded Perception** is still one of the major bottleneck for Motion Autonomy  
*=> Obstacles detection & classification errors, incomplete processing of mobile obstacles, collision risk weakly address, scene understanding partly solved...*
- ❑ **Lack of Robustness & Efficiency & Embedded integration** is still a significant obstacle to a full deployment of these technologies



Trunk still full of electronics & computers & processor units  
High computational capabilities are still required

Lack of Robustness & Efficiency

Lack of Integration into Embedded Sw/Hw

# Perception: Required system capabilities

Understanding Complex Dynamic Scenes



**Situation Awareness  
& Decision-making**



Dealing with unexpected events  
*e.g. Road Safety Campaign, France 2014*



**Anticipation & Prediction**  
*for avoiding upcoming accidents*

## Main features

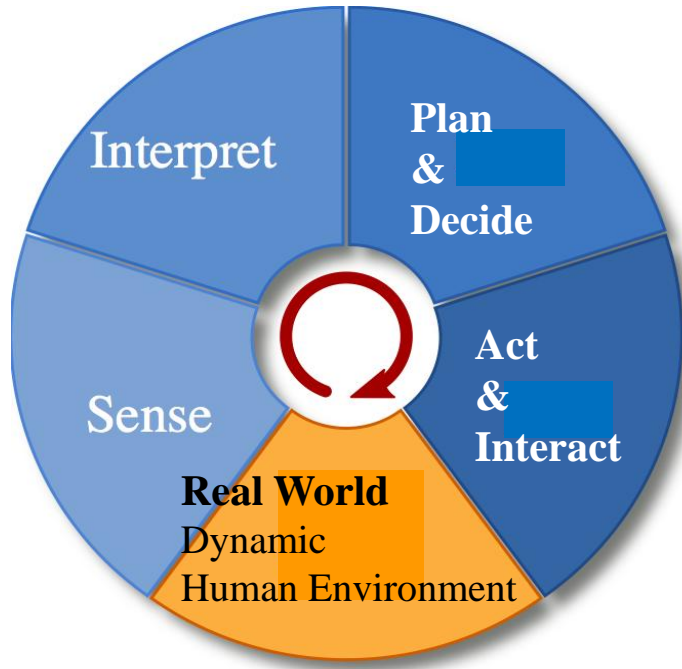
- ✓ Dynamic & Open Environments => *Real-time processing*
- ✓ Incompleteness & Uncertainty => *Appropriate Model & Algorithms (probabilistic approaches)*
- ✓ Sensors limitations => *Multi-Sensors Fusion*
- ✓ Human in the loop => *Interaction & Social Constraints (including traffic rules)*
- ✓ Hardware / Software integration => *Satisfying Embedded constraints*



# Content of the Lecture

- Socio-economic & Technological Context
- **Decisional & Control Architecture : Outline**
- Bayesian Perception (*Key Technology 1*)
- Embedded Perception & Experimental results
- Bayesian Risk Assessment & Decision-making (*Key Technology 2*)
- Conclusion & Perspectives

# Decisional & Control Architecture (1)

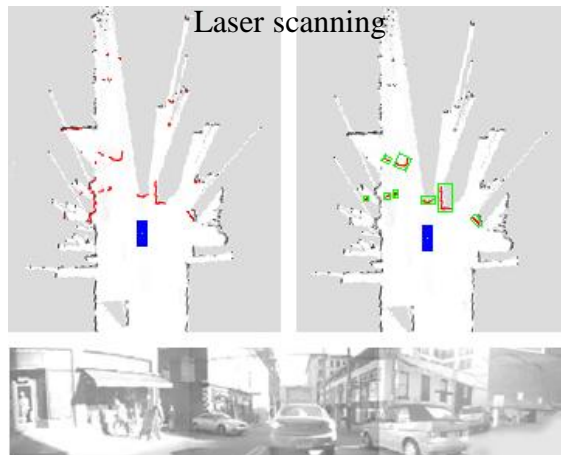
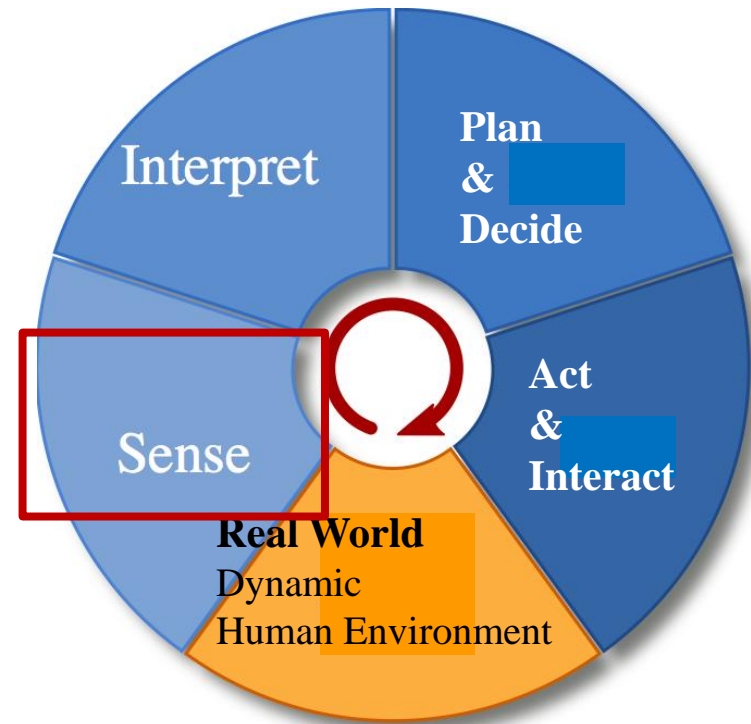


❑ **How to control Robot actions in a Dynamic world populated by Human Beings ?**

❑ **Combining & Adapting interdependent functions for:**

- ✓ Sensing the environment using various sensors
- ✓ Interpreting the dynamic scene (Semantics)
- ✓ Planning Robot motions & Deciding of the most appropriate action to be executed
- ✓ Acting & Interacting in the real world (Safety & Acceptability)

# Decisional & Control Architecture (2)



## ☐ Objective

Perceive what is happening in the Dynamic Scene using various sensors

## ☐ Main Difficulty

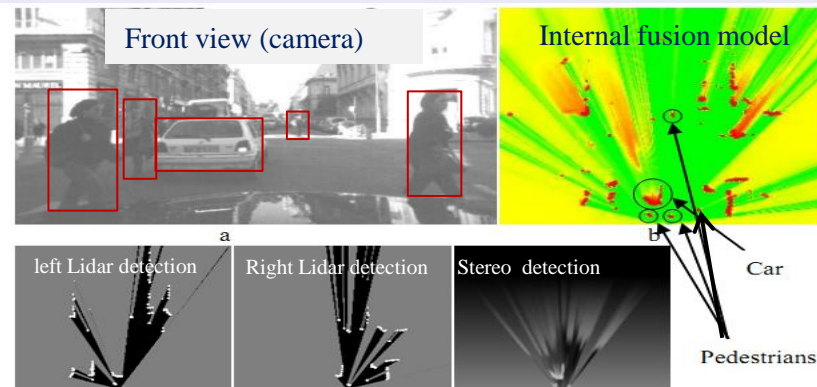
- ✓ Huge heterogeneous sensory data
- ✓ Sensing errors & Uncertainty
- ✓ Real-time processing

## ☐ Main Functions

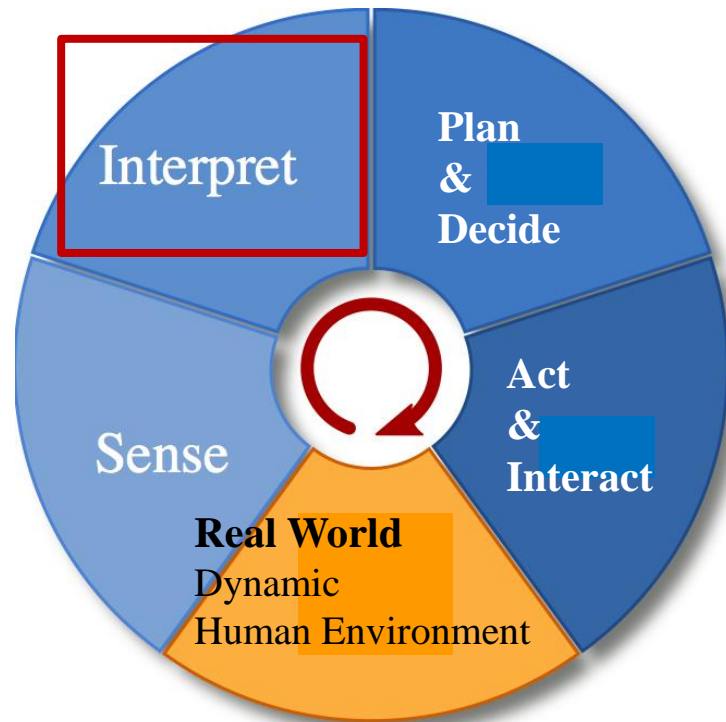
- ✓ Localization & Mapping (SLAM)
- ✓ Static & Mobile Objects Detection

## ☐ Main Models & Algorithms

- ✓ Bayesian Filtering
- ✓ Feature based & Grid based approaches



# Decisional & Control Architecture (3)

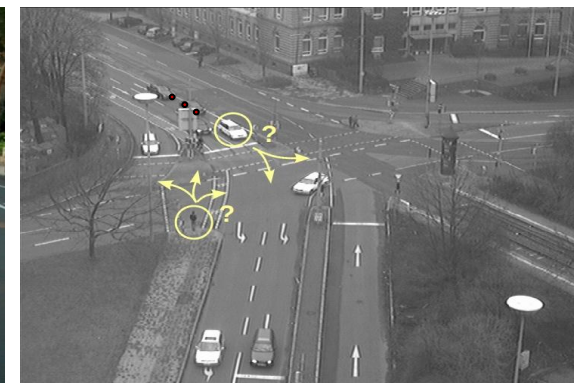
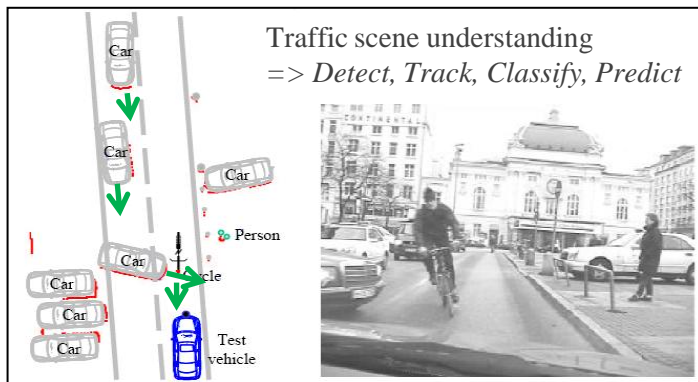


## ❑ Objective

Understand the content of the Dynamic Scene using **Contextual & Semantic knowledge**

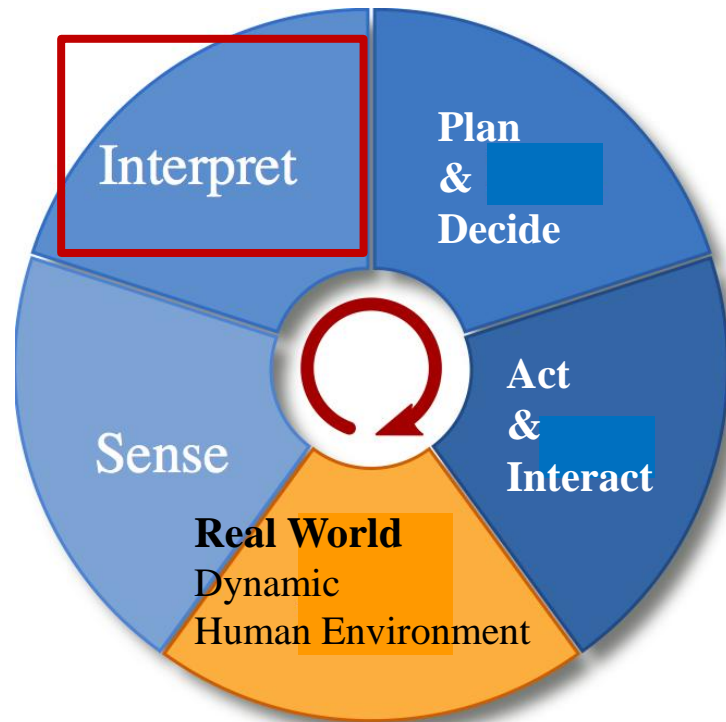
## ❑ Main Difficulty

- ✓ Uncertainty
- ✓ Real-time processing
- ✓ Reasoning about various knowledge (history, context, semantics, prediction)





# Decisional & Control Architecture (3 bis)

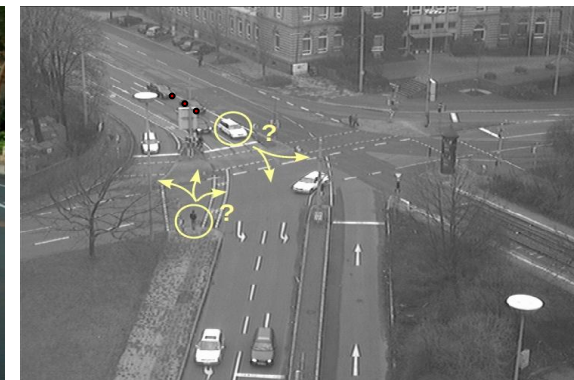
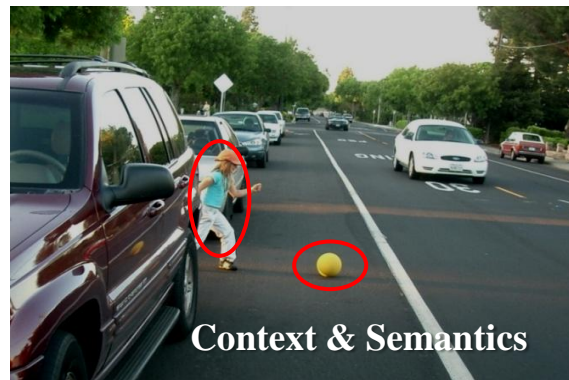
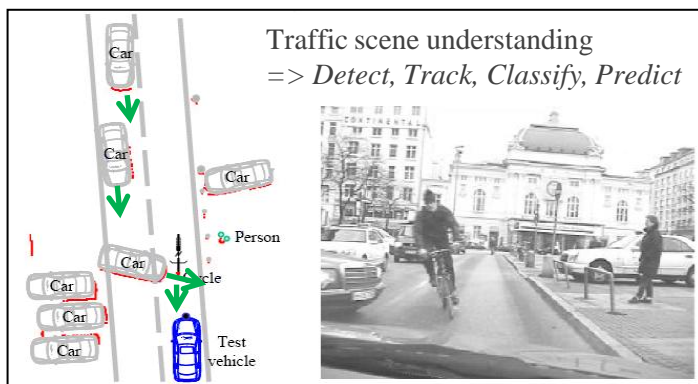


## □ Main Functions

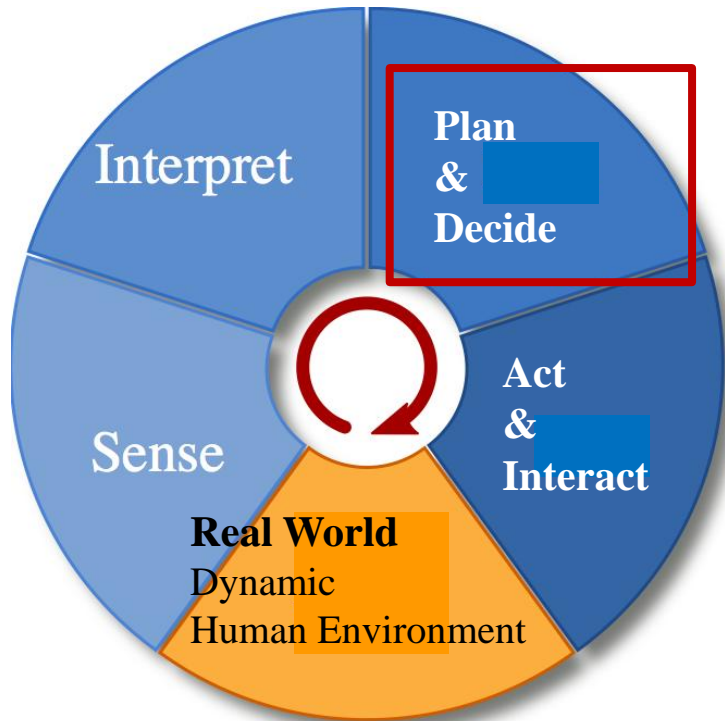
- ✓ Detection & Tracking of Mobile Objects (DATMO)
- ✓ Objects classification (recognition)
- ✓ Prediction & Risk Assessment (avoiding future collisions)

## □ Main Models & Algorithms

- ✓ Bayesian Perception Paradigm
- ✓ Behaviors modeling & learning
- ✓ Bayesian approaches for Prediction & Risk Assessment



# Decisional & Control Architecture (4)



## ❑ Objective

Planning robot motions & Deciding of the most appropriate action to be executed by the robot (Goal & Context & Risk)

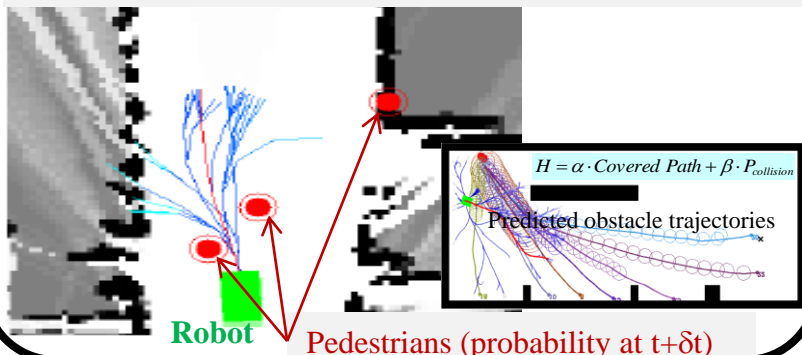
## ❑ Main Difficulty & Functions

- ✓ On-line Motion Planning under various constraints (time, kinematic, dynamic, uncertainty, collision risk, social)
- ✓ Decision making under uncertainty using contextual data (history, semantics, prediction)

## ❑ Main Models & Algorithms

- ✓ Iterative Risk-based Motion Planning (e.g. Risk-RRT)
- ✓ Decision making using Contextual data & Bayesian networks

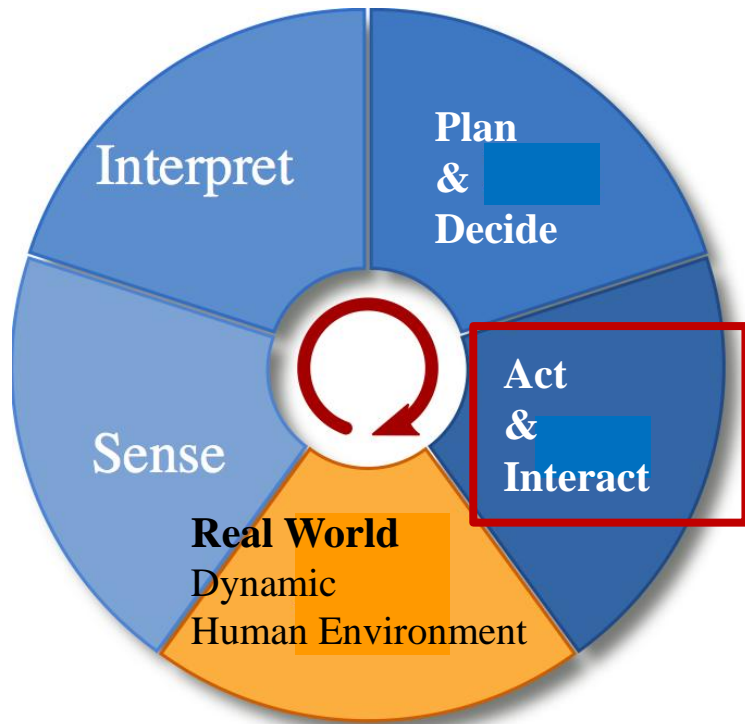
### Iterative Motion Planning under Time & Risk constraints



### Decision making (avoiding collision)



# Decisional & Control Architecture (5)



## ❑ Objective

Controlling the robot for executing **Safe & Socially Acceptable robot actions**, while taking into account the related **Human – Robot Interactions**

## ❑ Main Difficulty & Functions

- ✓ Robot navigation while taking into account both Safety & Social constraints
- ✓ **Human in the loop**

## ❑ Main Models & Algorithms

- ✓ Human-Aware Navigation paradigm (safety & social filters)
- ✓ Intuitive Human-Robot Interaction



# Content of the Lecture

- Socio-economic & Technological Context
- Decisional & Control Architecture : Outline
- **Bayesian Perception (*Key Technology 1*)**
- Embedded Perception & Experimental results
- Bayesian Risk Assessment & Decision-making (*Key Technology 2*)
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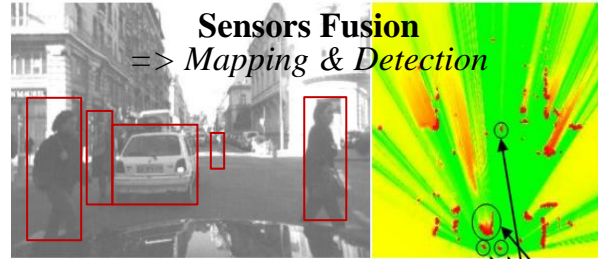


# Key Technology 1: Embedded Bayesian Perception



**Embedded Multi-Sensors Perception**

⇒ *Continuous monitoring of the dynamic environment*



## ❑ Main challenges

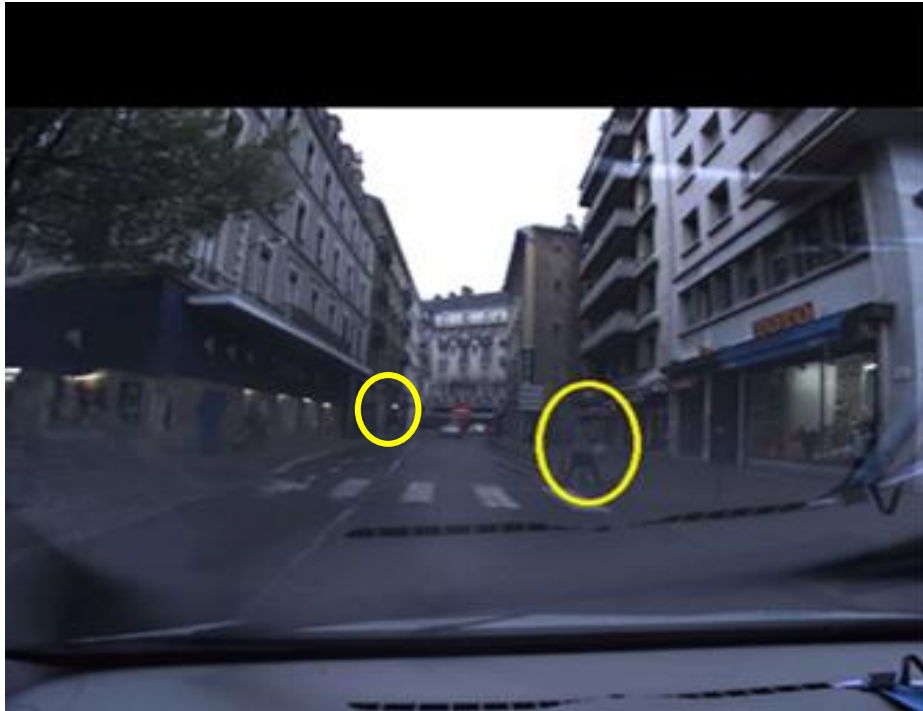
- ✓ *Noisy data, Incompleteness, Dynamicity, Discrete measurements*
- ✓ *Strong Embedded & Real time constraints*

## ❑ Approach: Embedded Bayesian Perception

- ✓ *Reasoning about Uncertainty & Time window (Past & Future events)*
- ✓ *Improving robustness using Bayesian Sensors Fusion*
- ✓ *Interpreting the dynamic scene using Contextual & Semantic information*
- ✓ *Software & Hardware integration using GPU, Multicore, Microcontrollers...*

# Improving robustness using Multi-modality sensing

Camera Image at Dusk (Pedestrians not detected)



Camera output depends on lighting conditions  
Cheap & Rich information & Good for classification

Processed Lidar data (Pedestrians detected)



Lidar more accurate & can work at night  
Good for fine detection of objects ... but still Expensive

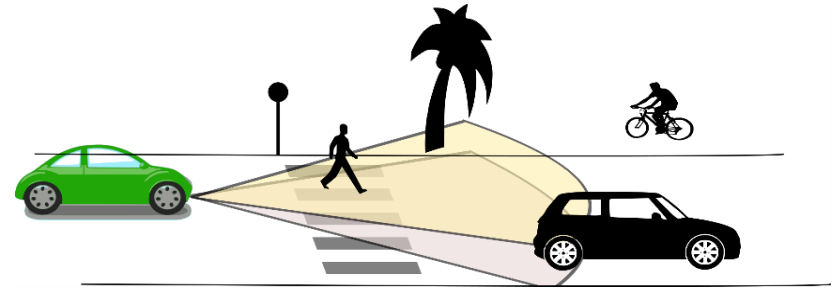
- Develop **Robust & Efficient Multi-Sensor Fusion** approaches using probabilistic models
- **Good news:** A new generation of **affordable “Solid State Lidars”** will arrive soon on the market !
  - => No mechanical component & Expected cost less than 1000 US\$ (before mass production)
  - => Numerous announcements since Spring 2016



# Bayesian Perception : Basic idea

## □ Multi-Sensors Observations

*Lidar, Radar, Stereo camera, IMU ...*



Bayesian  
Multi-Sensors Fusion

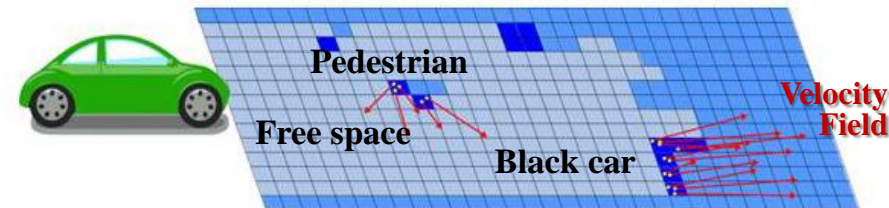
**Real-time**

## □ Probabilistic Environment Model

- ✓ *Sensor Fusion*
- ✓ *Occupancy grid integrating uncertainty*
- ✓ *Probabilistic representation of Velocities*
- ✓ *Prediction models*

$P[o|Z,C]$  :

■  $\simeq 0$    ■  $\simeq 0.5$    ■  $\simeq 1$



**Concept of Dynamic Probabilistic Grid**  
⇒ Occupancy & Velocity probabilities  
⇒ Embedded models for Motion Prediction

## □ Main philosophy

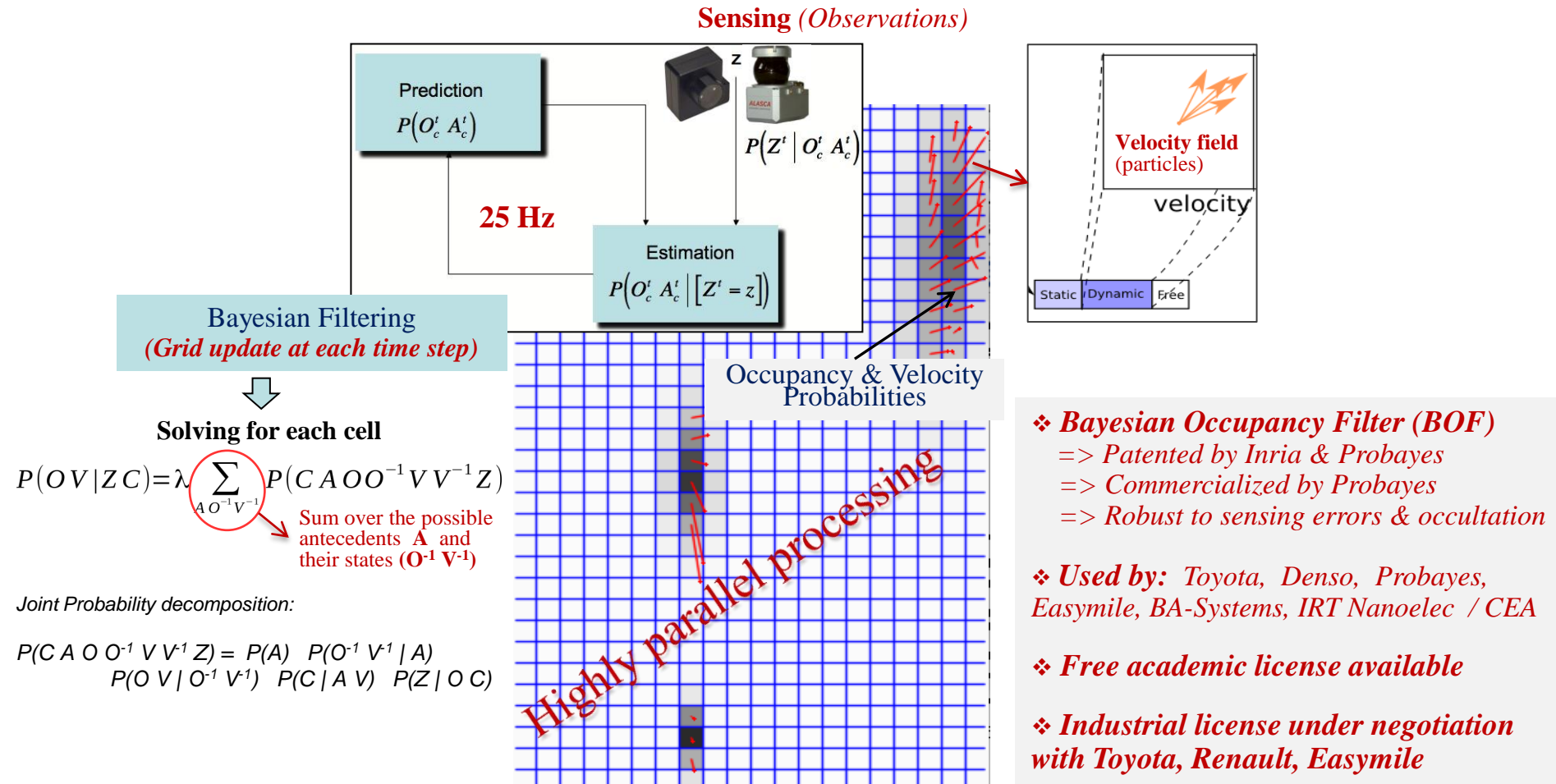
*Reasoning at the grid level as far as possible for both :*

- **Improving efficiency** (highly parallel processing)
- **Avoiding traditional object level processing problems** (e.g. detection errors, wrong data association...)

# A new framework: Dynamic Probabilistic Grids

## => A clear distinction between Static & Dynamic & Free components

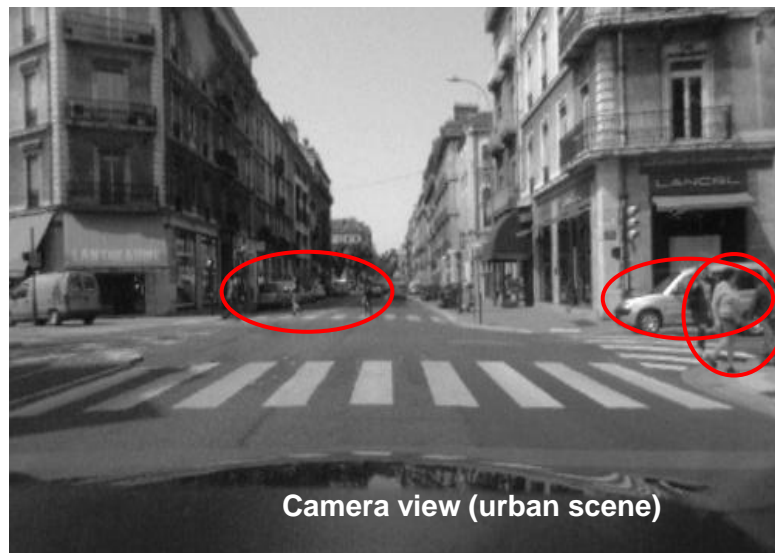
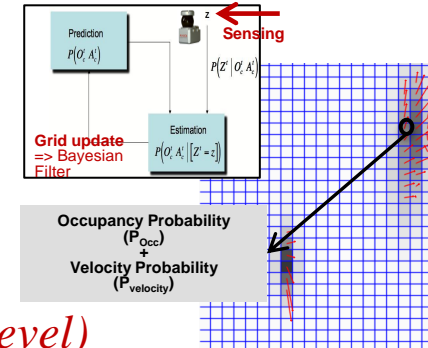
[Coué & Laugier IJRR 05] [Laugier et al ITSM 2011] [Laugier, Vasquez, Martinelli Mooc uTOP 2015]



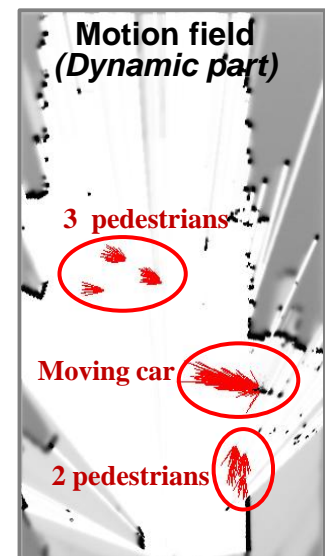


# Bayesian Occupancy Filter (BOF) – Main Features

- Estimate **Spatial occupancy** for each cell of the grid  $P(O | Z)$
- **Grid update** is performed in each cell in parallel (using *BOF equations*)
- **Extract Motion Field** (using *Bayesian filtering & Fused Sensor data*)
- **Reason at the Grid level** (i.e. *no object segmentation at this reasoning level*)



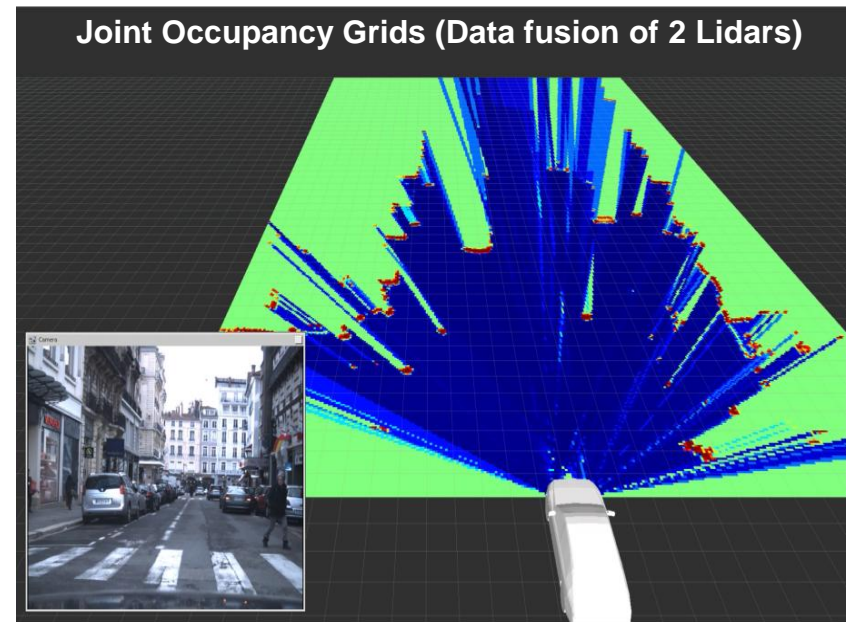
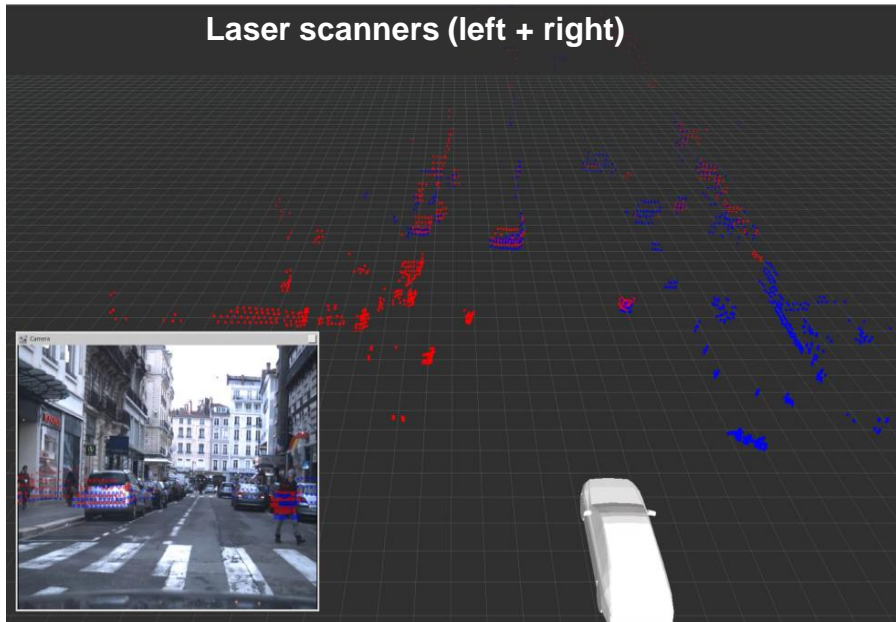
Sensors data fusion  
+  
Bayesian Filtering



**Exploiting the Dynamic information for improving Scene Understanding !!**

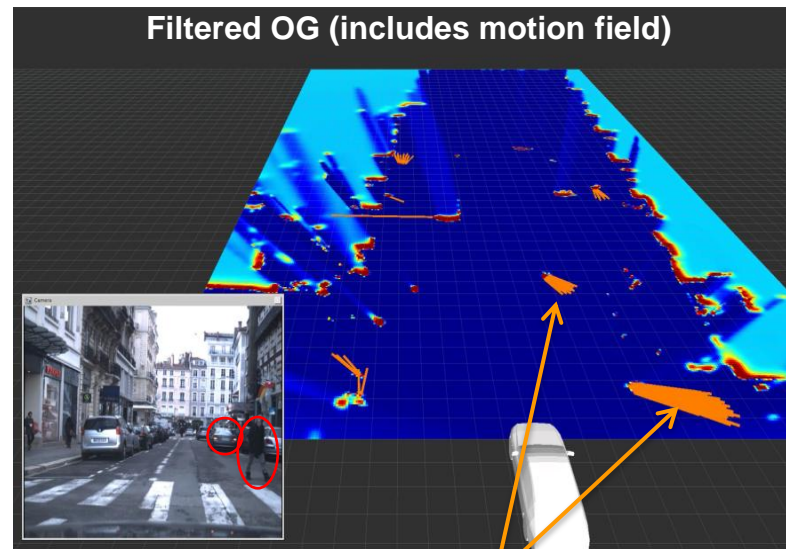
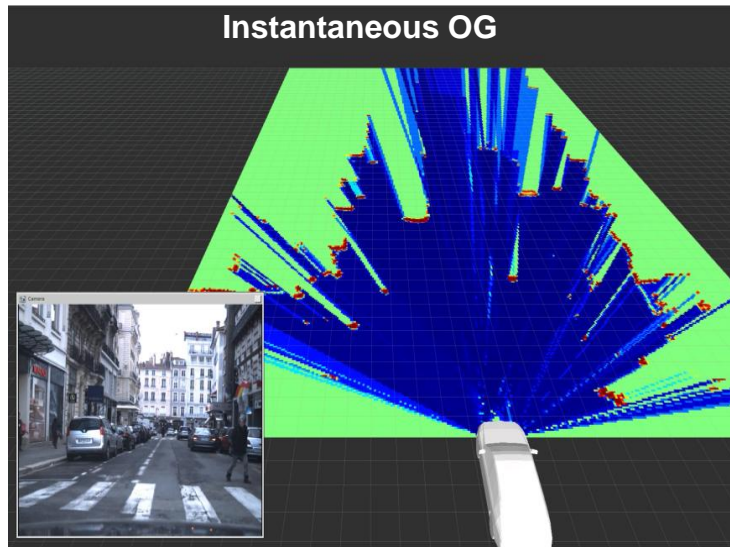
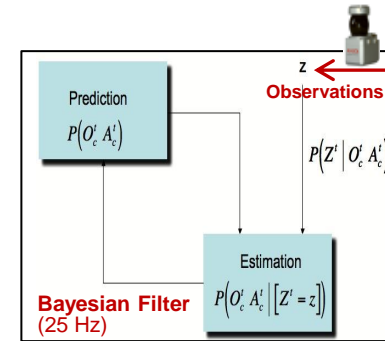
# Bayesian data fusion: *The joint Occupancy Grid*

- Observations  $\mathbf{Z}_i$  are given by each sensor  $i$  (*Lidars, cameras, etc*)
- For each set of observation  $\mathbf{Z}_i$ , Occupancy Grids are computed:  $P(\mathbf{O} / \mathbf{Z}_i)$
- Individual grids are merged into a single one:  $P(\mathbf{O} / \mathbf{Z})$



# Taking into account dynamicity: *Filtered Occupancy Grid (Bayesian filtering)*

- **Filtering** is achieved through the *prediction/correction loop* (**Bayesian Filter**)  
=> *It allows to take into account grid changes over time !*
- **Observations** are used to update the environment model
- Update is performed in each cell in parallel (*using BOF equations*)
- **Motion field** is constructed from the resulting filtered data



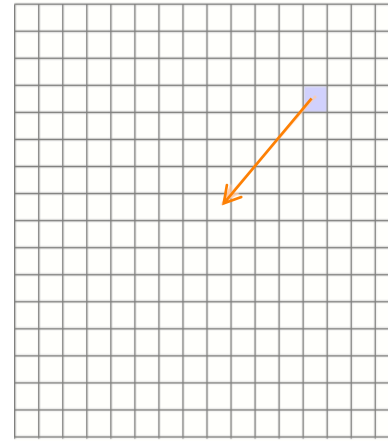
Motion fields are displayed in orange color

# Bayesian Occupancy Filter – *Formalism*

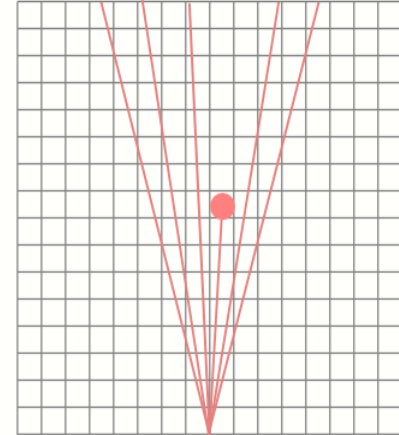
## Variables:

- $C$  : current cell
- $A$  : antecedent cell, i.e. the cell from which the occupancy of the current cell comes from
- $O$  : occupancy of the current cell  $C$
- $O^{-1}$  : previous occupancy in the antecedent cell
- $V$  : current velocity
- $V^{-1}$  : previous velocity in the antecedent
- $Z$  : observations (sensor data)

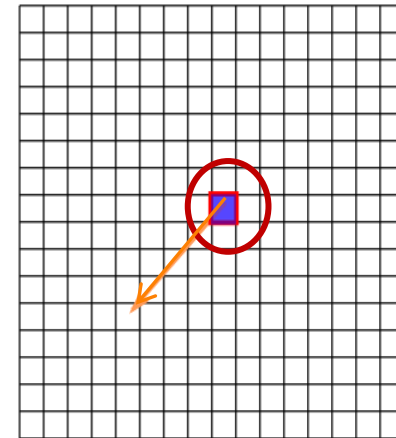
Previous Model (t-1)



Observations (t)



Current Model (t)



## Objective:

**Evaluate  $P(O \ V \mid Z \ C)$**

*=> Probability of **Occupancy & Velocity** for each cell  $C$ ,  
Knowing the **observations  $Z$**  & the **cell location  $C$**  in the grid*



# Bayesian Occupancy Filter

*How to theoretically compute  $P(O V | Z C)$  ?*

$$P(O V | Z C) = \lambda \sum_{A O^{-1} V^{-1}} P(C A O O^{-1} V V^{-1} Z)$$

Sum over the possible antecedents **A** and their states (**O<sup>-1</sup> V<sup>-1</sup>**) at time t-1

The joint probability term can be re-written as follows:

$$P(C A O O^{-1} V V^{-1} Z) = P(A) P(O^{-1} V^{-1} | A) P(O V | O^{-1} V^{-1}) P(C | A V) P(Z | O C)$$

**Joint probability**  $\Rightarrow$  used for the update of  $P(O V | Z C)$

**$P(A)$**  : Selected as **uniform** (every cell can a priori be an antecedent)

**$P(O^{-1} V^{-1} | A)$**  : Result from the previous iteration

**$P(O V | O^{-1} V^{-1})$**  : **Dynamic model**

**$P(C | A V)$**  : **Indicator function** of the cell **C** corresponding to the “**projection**” in the grid of the antecedent **A** at a given velocity **V**

**$P(Z | O C)$**  : **Sensor model**

# Bayesian Occupancy Filter

*How to theoretically compute  $P(O V | Z C)$  ?*

$$P(O V | Z C) = \lambda \sum_{A O^{-1} V^{-1}} P(C A O O^{-1} V V^{-1} Z)$$

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$$P(C A O O^{-1} V V^{-1} Z) = P(A) P(O^{-1} V^{-1} | A) P(O V | O^{-1} V^{-1}) \\ P(C | A V) P(Z | O C)$$

But, computing this expression is difficult in practice

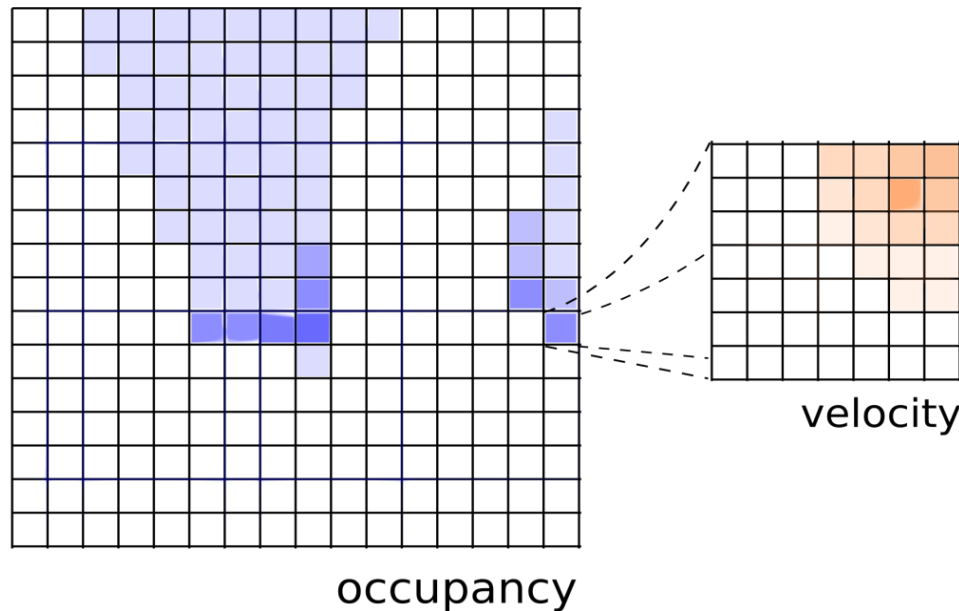
=> Huge range of possible antecedents

=> Strongly depends on Grid size & Velocity range

# How to compute $P(OV | Z C)$ in practice?

*Initial approach: The classic BOF process*

- **Regular grid**
- **Transition histograms** for every cell (for representing velocities)





# How to compute $P(OV | ZC)$ in practice?

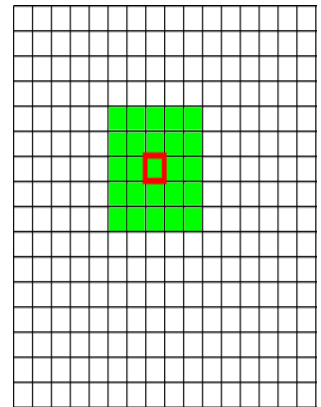
*Initial approach: The classic BOF process*

$$P(OV | ZC) = \lambda \sum_{A O^{-1} V^{-1}} P(C A O O^{-1} V V^{-1} Z)$$

Sum over the possible antecedents A and their states ( $O^{-1} V^{-1}$ )

**Practical computation:**

→ Sum over the **neighborhood**, with a **single possible velocity per antecedent A** of equation:

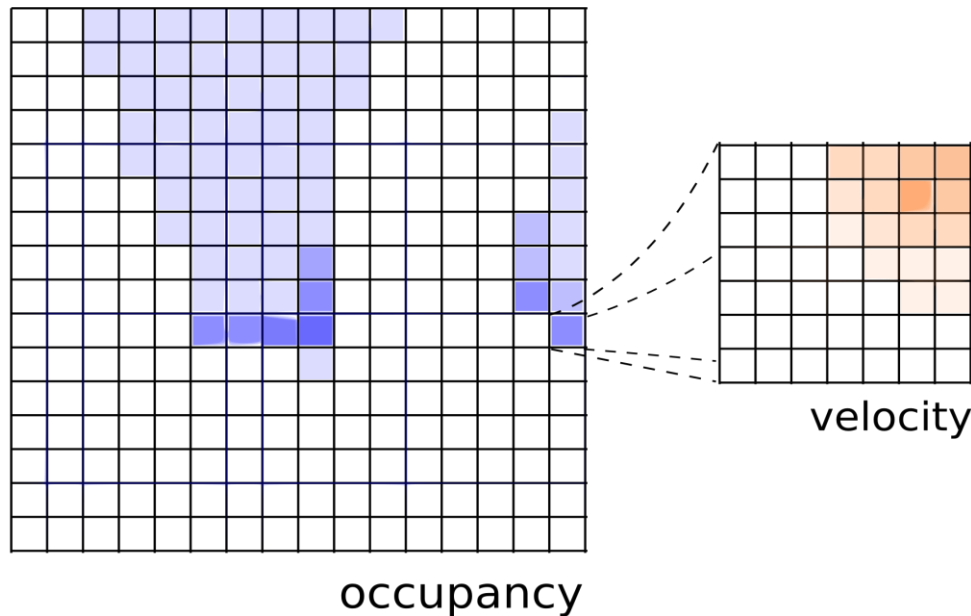


$$P(C A O O^{-1} V V^{-1} Z) = P(A) P(O^{-1} V^{-1} | A) P(O V | O^{-1} V^{-1}) \\ P(C | A V) P(Z | O C)$$

# How to compute $P(OV | Z C)$ in practice?

## *Initial approach: Drawbacks (1)*

- **Velocity histogram** needs to be accurate on both **low & high velocities**
  - ⇒ *Its resolution has to be high, while being **mostly empty** !*
  - ⇒ *It requires a **large memory size** (but in practice the **accuracy is still weak**) !*

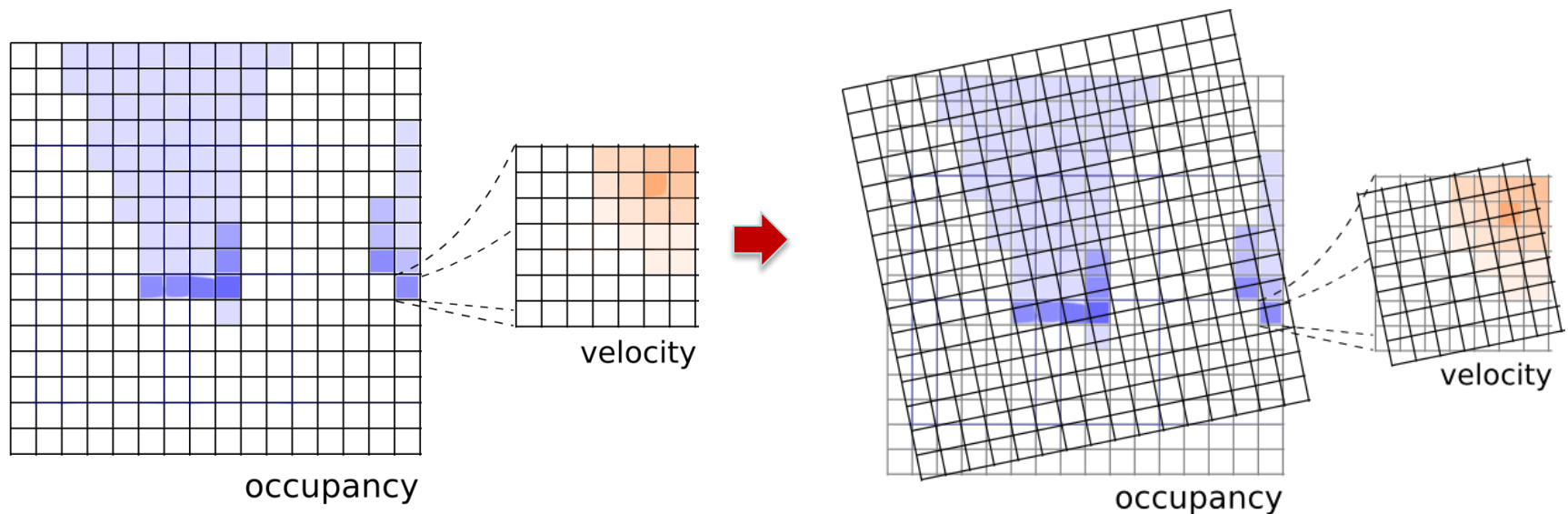


⇒ Large memory size required  
⇒ Weak accuracy

# How to compute $P(OV | Z C)$ in practice?

## *Initial approach: Drawbacks (2)*

- **Temporal aliasing**  $\Rightarrow$  *Due to update & real frequencies synchronization*
- **Spatial aliasing (moving grid)**  $\Rightarrow$  *High complexity due to 4-dimension interpolation*  
 $\Rightarrow$  *Approximations required in practice*

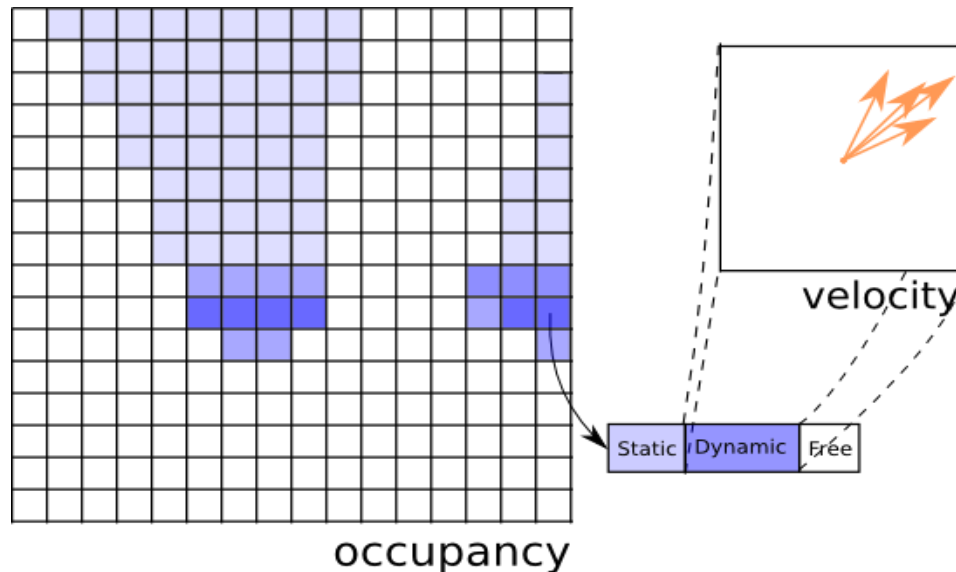




# How to compute $P(OV | Z C)$ in practice?

## *HSBOF updating process (principle)*

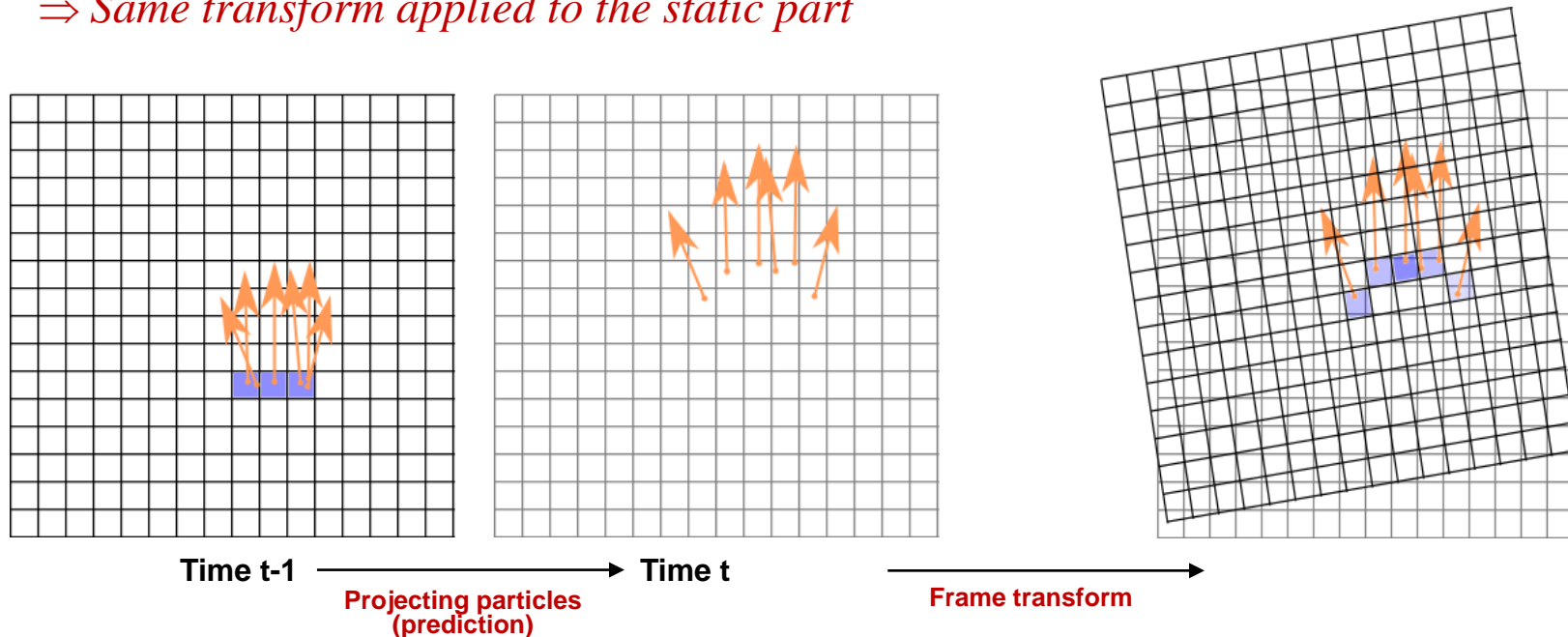
- **Basic idea:** *Modify the representation structure to avoid the previous computational problems*
  - ✓ Making a clear distinction between **Static & Dynamic & Free** components
  - ✓ Modeling velocity using **Particles** (*instead of histogram*)
  - ✓ Making an **adaptive repartition** of those particles in the grid



# How to compute $P(OV | Z C)$ in practice?

## *HSBOF updating process (principle)*

- Introducing a Dynamic model for “projecting” particles in the grid ( $S_{t-1} \rightarrow S_t$ )
  - $\Rightarrow$  *Immediate antecedent association*
  - $\Rightarrow$  *Simplified velocity prediction to the cells*
- Updating Grid Reference Frame
  - $\Rightarrow$  *Translation & Rotation values **provided by sensors** (Odometry + IMU)*
  - $\Rightarrow$  *Same transform applied to the static part*

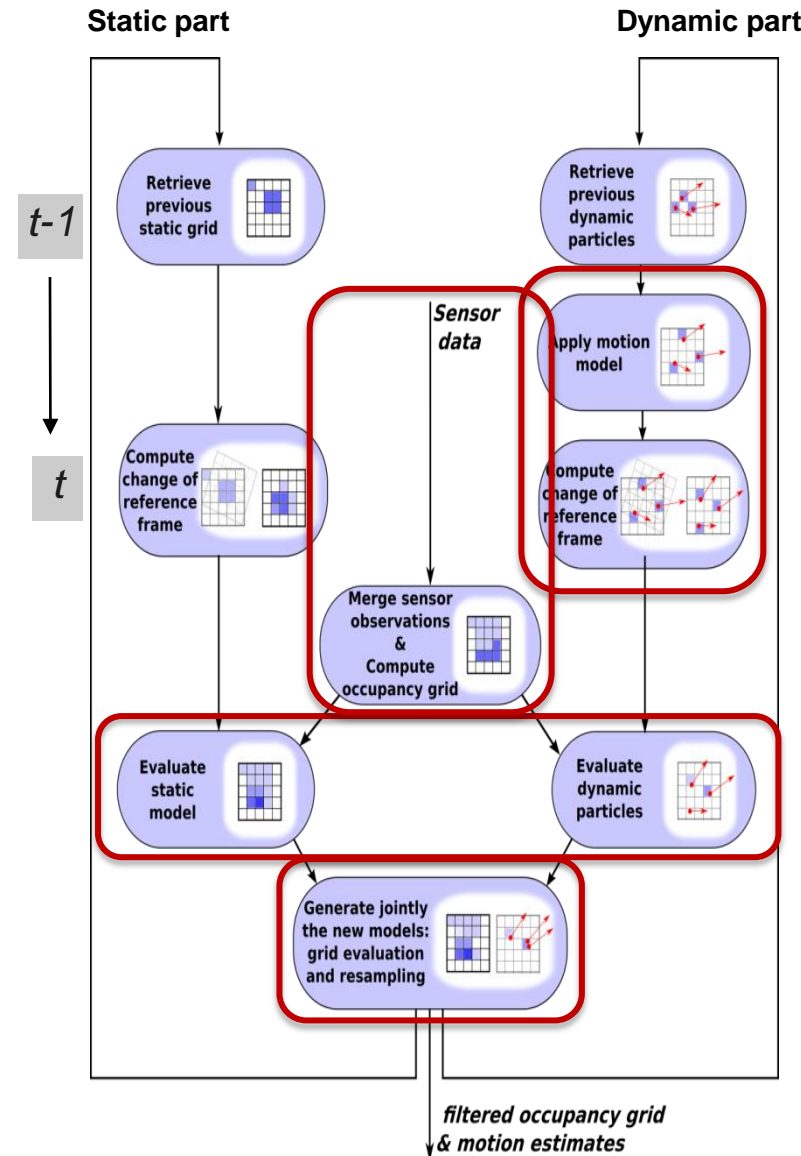


# How to compute $P(OV | Z C)$ in practice?

## *HSBOF updating process (outline of the algorithm)*

### Main steps in the updating process

- Dynamic part (particles) is “**projected**” in the grid using motion model => *motion prediction*
- Both Dynamic & Static parts are expressed in the **new reference frame** => *moving vehicle frame*
- The two resulting representations are confronted to the **observations** => *estimation step*
- **New representations (static & dynamic)** are jointly evaluated and particles re-sampled



# How to compute $P(OV | Z C)$ in practice ?

## *HSBOF filtering calculation*

$$P(OV | Z C) = \lambda \sum_{A O^{-1} V^{-1}} P(C A O O^{-1} V V^{-1} Z)$$

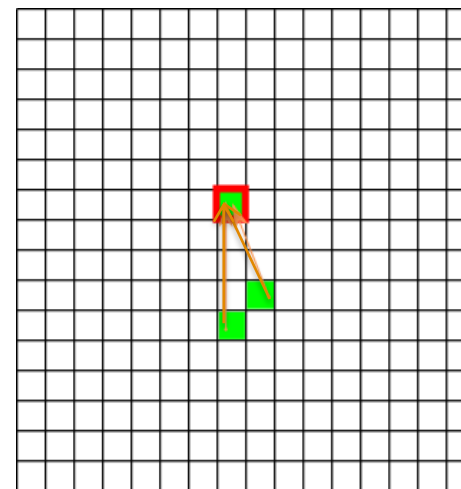
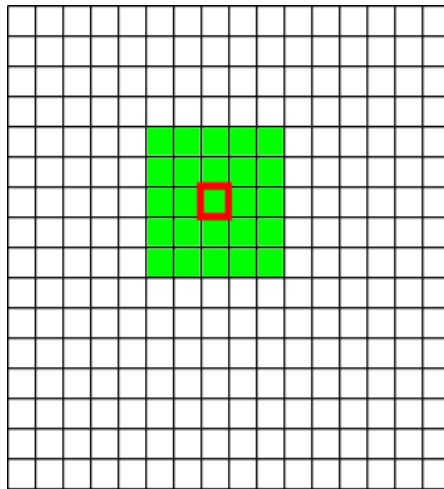
Sum over the neighborhood, with a single velocity per antecedent

## A more efficient computation approach :

=> *Sum over the particles projected in the cell & their related static parts*

$$P(C A O O^{-1} V V^{-1} Z) = P(A) P(O^{-1} V^{-1} | A) P(O V | O^{-1} V^{-1}) \\ P(C | A V) P(Z | O C)$$

Previous  
computation approach  
(histograms)



New  
computation approach  
(particles)



# HSBOF: *Main Features (summary)*

- Empty & Static components => **Occupancy Grid**
- Dynamic components => **Sets of Particles** (*Motion field*)
  - ✓ Smooth integration of the ego-motion (IMU & Odometry)
  - ✓ Propagation of sets of particles in the Grid (using dynamic models)
  - ✓ Joint estimation of distributions
- More efficient (computation & memory) & Better estimation of velocities (more accurate)

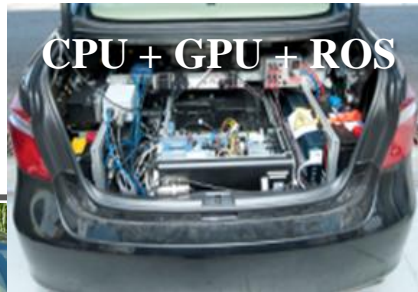
# Content of the Lecture

- Socio-economic & Technological Context
- Decisional & Control Architecture: Outline
- Bayesian Perception (*Key Technology 1*)
- **Embedded Perception & Experimental results**
- Bayesian Risk Assessment & Decision-making (*Key Technology 2*)
- Conclusion & Perspectives

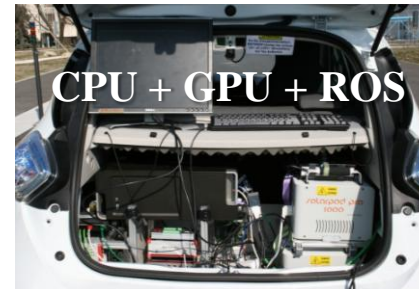
# Experimental Vehicles & Embedded Perception Units



**Toyota Lexus  
2010**



ROS



**Renault Zoé  
2014**



**Connected Perception Unit**



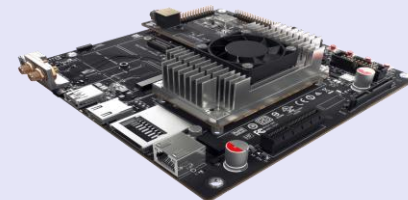
**Nvidia GTX Titan X  
Generation Maxwell**



**Nvidia GTX Jetson TK1  
Generation Maxwell**



**Nvidia GTX Jetson TX1  
Generation Maxwell**



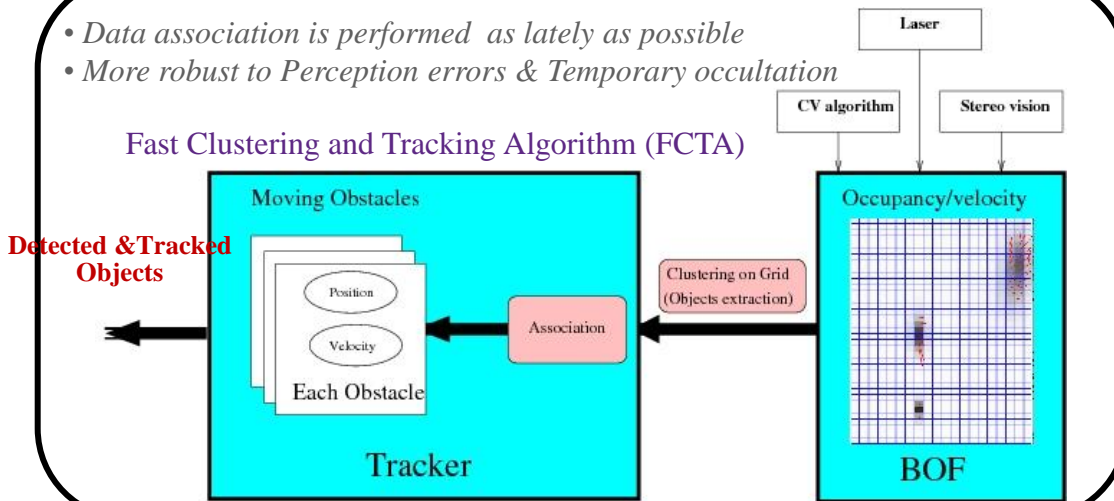
**Embedded Perception Units & Hardware**

# Former Bayesian Perception Architecture (outline)

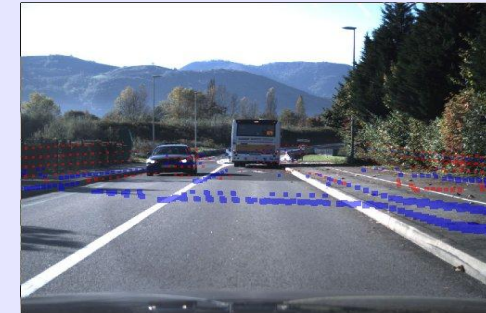
## Bayesian Sensor Fusion + Detection & Tracking

- Data association is performed as lately as possible
- More robust to Perception errors & Temporary occultation

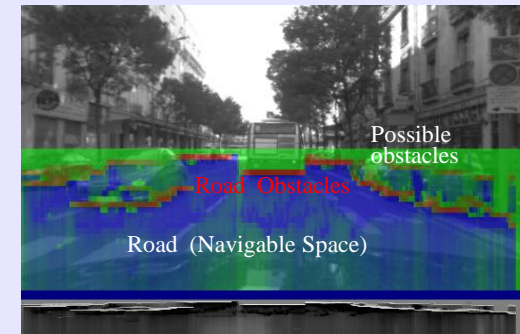
### Fast Clustering and Tracking Algorithm (FCTA)



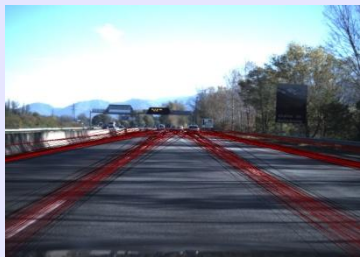
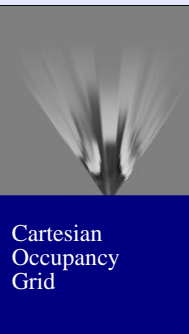
[Mekhnacha 09, Laugier et al ITSM'11]



**Laser Fusion** (8 layers, 2 lasers)



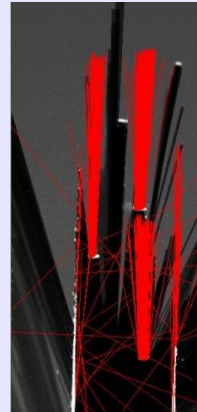
**Stereo-vision** ( $U$ -disparity OG+ Road/obstacle classif.)



**Multi-Lane tracker**



**Motion Detection**  
=> Dynamic grid filtering using  
Motion data (IMU + Odometry)



### Intensity Features



Depth Features

### Objects classification



Codebook  
Matching



Detections

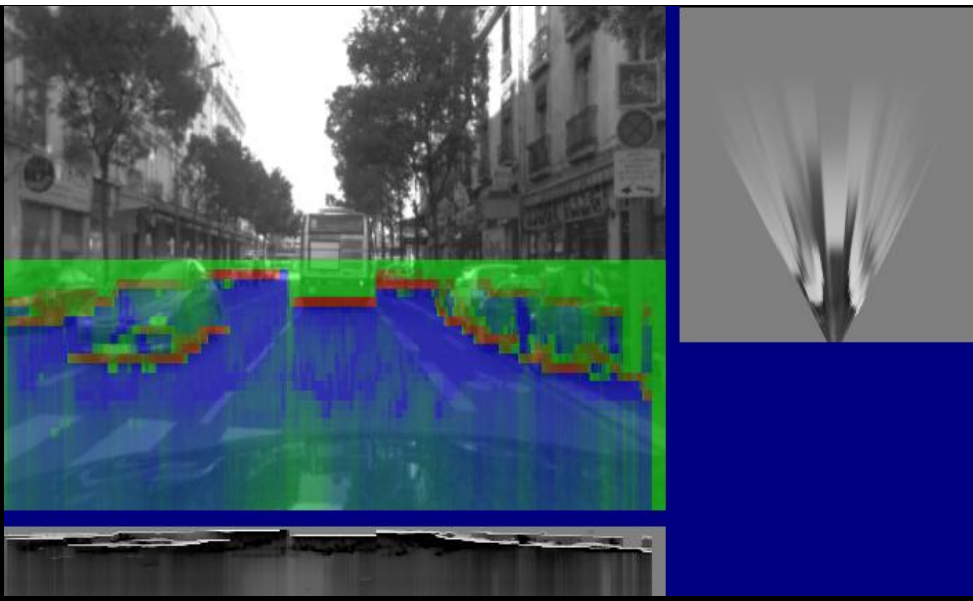


# Former experimental results (*Inria – Toyota Lexus*)

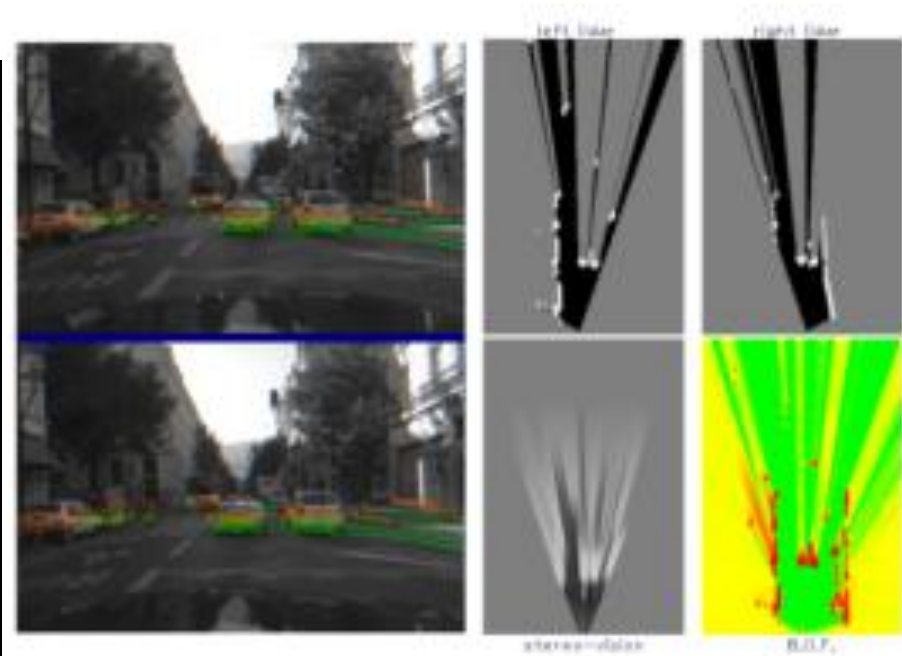
## *Multiple sensors Fusion (Stereo vision & Lidars)*



[Perrollaz et al 10] [Laugier et al ITSM 11]  
*IROS Harashima Award 2012*



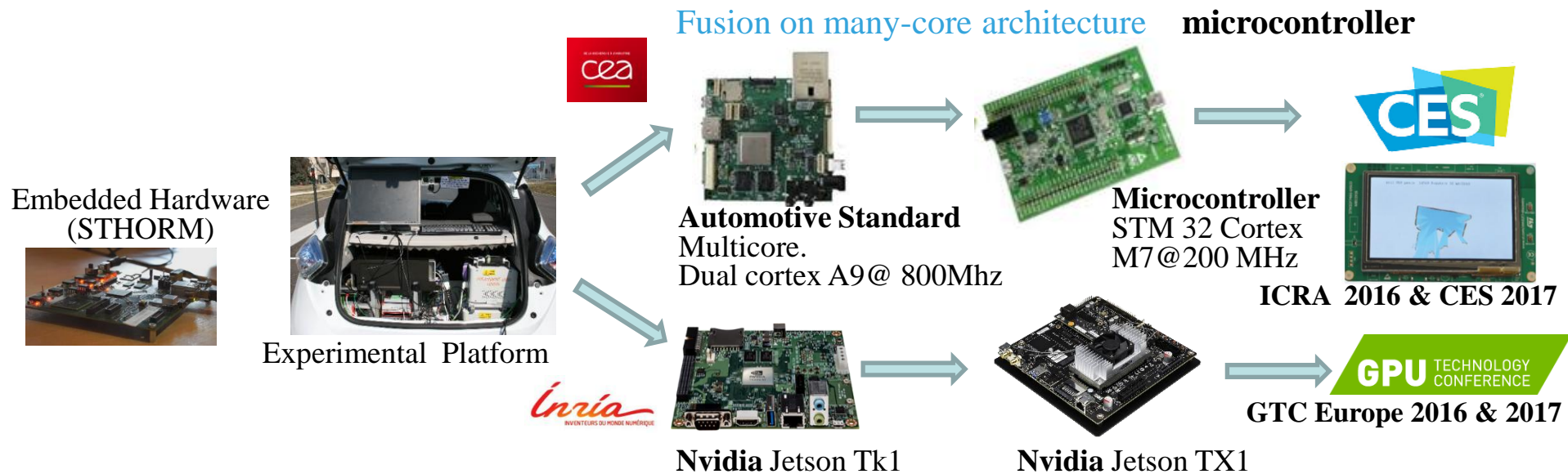
*(U-disparity OG + Road / Obstacles classification)*



*Bayesian Sensor Fusion (Stereo Vision + Lidars)*

# Embedded Perception

## Objectives & Achievements 2013 -17



**BOF**

2013

**HSBOF**

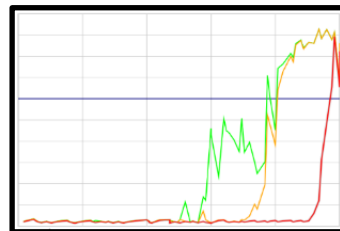
2014

**CMCDOT**

2015

**CMCDOT** *Cuda Optimization on Tegra*

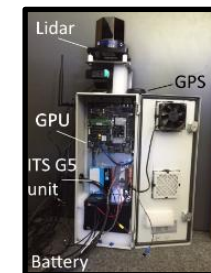
2016 - 17



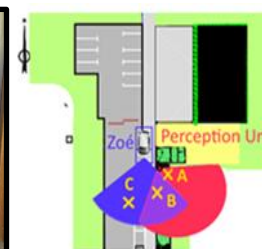
Risk assessment system



Experimental scenario (crash-test equipment)



Connected Perception Unit



Distributed Perception (V2X)



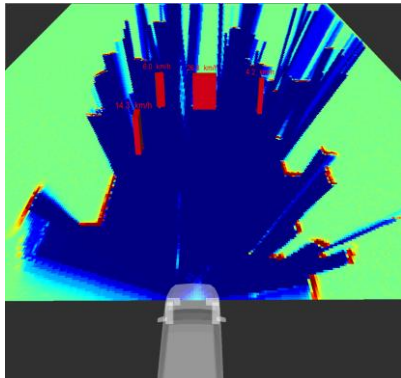
Zoe Automatization

# DP-Grids: *Recent implementations & Improvements*

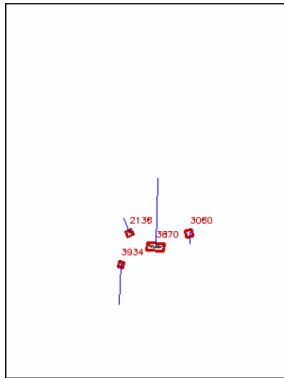


*Several implementations (models & algorithms) more and more adapted to **Embedded constraints & Scene complexity***

- ❖ Hybrid Sampling Bayesian Occupancy Filter (HSBOF, 2014) [Negre et al 14] [Rummelhard et al 14]  
=> *Drastic **memory size reduction** (factor 100) + Increased **efficiency** (complex scenes) + More **accurate Velocity estimation** (using Particles & Motion data from ego-vehicle )*
- ❖ Conditional Monte-Carlo Dense Occupancy Tracker (CMCDOT, 2015) [Rummelhard et al 15]  
=> *Increased **efficiency** using “state data” (Static, Dynamic, Empty, **Unknown**) + Integration of a “Dense Occupancy Tracker” (Object level, Using particles propagation & ID)*
- ❖ CMCDOT + Ground Estimator (under Patenting, 2017) [Rummelhard et al 17]  
=> *Ground shape estimation & Improve obstacle detection (avoid false detections on the ground)*



Grid & Pseudo-objects



Tracked Objects



Classification (using Deep Learning)

Detection & Tracking  
& Classification

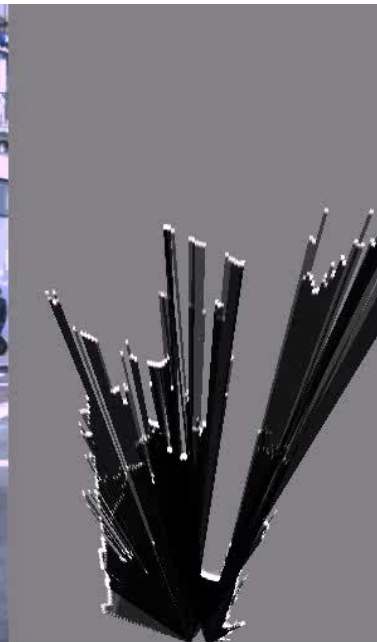


## *Experimental Results in dense Urban Environments*

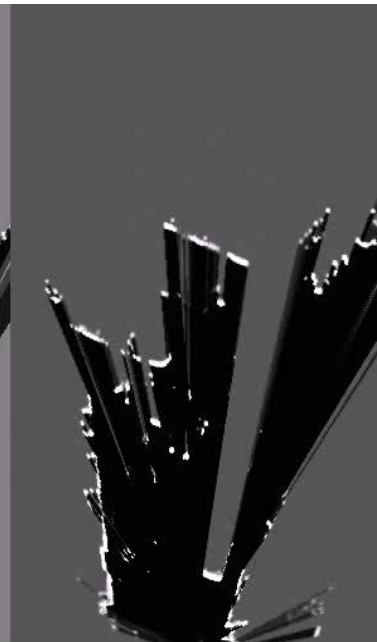
### Observed Urban Traffic scene



**Ego Vehicle** (*not visible on the video*)



OG Left Lidar



OG Right Lidar



OG Fusion  
+  
Velocity Fields







### Moving Object Classification

**Pedestrian**

**Bicycle**

**Vehicle**

**Other**

Lidars  
Field of View

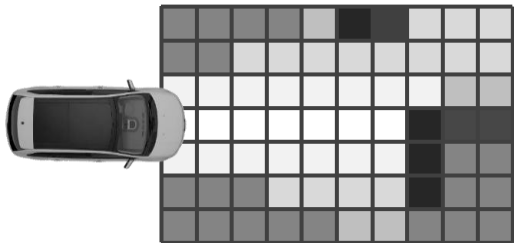
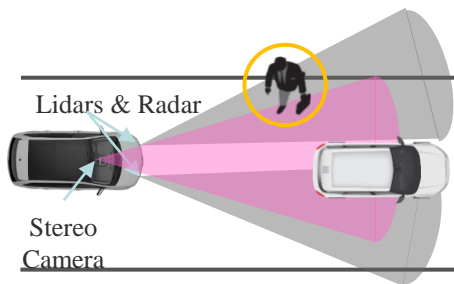
Camera  
Field of View

informatics mathematics  
*Inria*



# Software / Hardware Integration – Motivation

PhD Tiana Rakotovao



~ Billions  
Floating-point  
operations  
per sec

OGs in practice:

- High number of cells
- Several sensors

Hardware accelerators

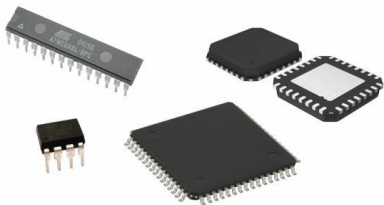


High-end GPUs & CPUs

Not adapted for  
automotive industry



Electronic Control Units  
*Microcontroller, FPGA ...*



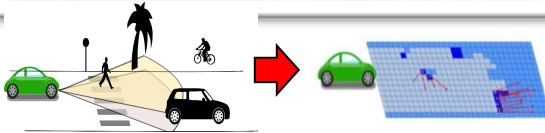
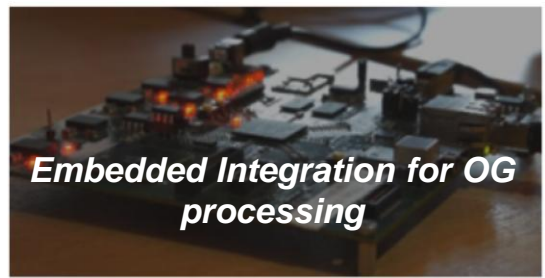
How to integrate  
computing requirements of OGs  
into embedded ECUs ?

# Software / Hardware Integration – *Main Features*

PhD Tiana Rakotovao

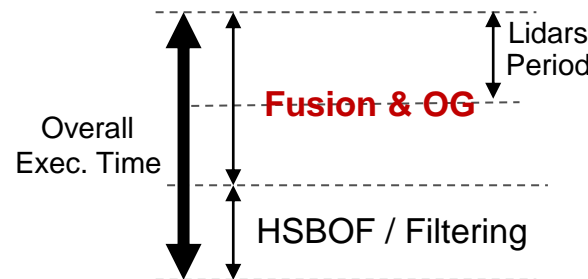
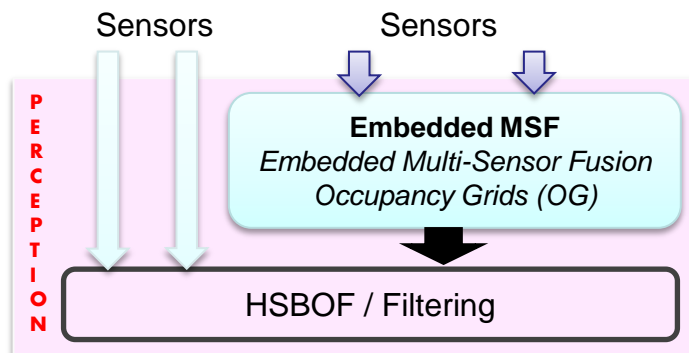


❑ **The challenge:** *How to cope with contradictory requirements & constraints ?*



- **Embedded characteristics:** *Low computing power, Low memory space, Low bandwidth*
- **Embedded constraints:** *Low purchase cost, Low energy consumption, Small physical size*
- **Algorithmic constraints:** *High computing requirement, High memory space & bandwidth requirement*

❑ **Time Performance Analysis**



**HW Accelerator**  
=> Focus on  
Embedded  
Multi-Sensor Fusion

# Software / Hardware Integration – GPU



- Highly parallelizable framework, **27 kernels** over cells and particles  
=> *Occupancy, speed estimation, re-sampling, sorting, prediction*
- Real-time implementation (20 Hz), optimized using Nvidia profiling tools

## Results:

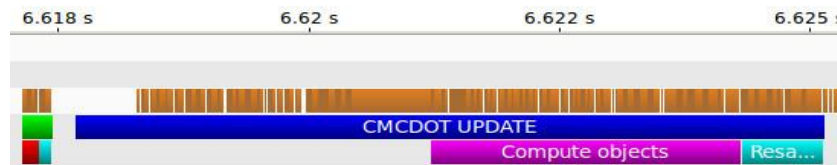
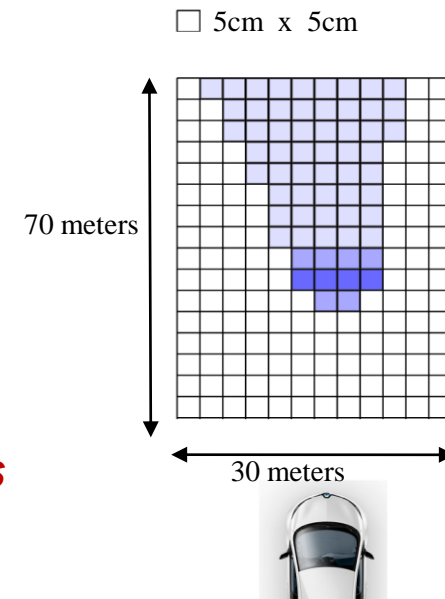
- Configuration with 8 Lidar layers (2x4)
- Grid: 1400 x 600 (840 000 cells) + Velocity samples: 65 536



=> Jetson TK1: *Grid Fusion 17ms, CMCDOT 70ms*



=> Jetson TX1: *Grid Fusion 0.7ms, CMCDOT 17ms*





# Software / Hardware Integration – $\mu$ Controller

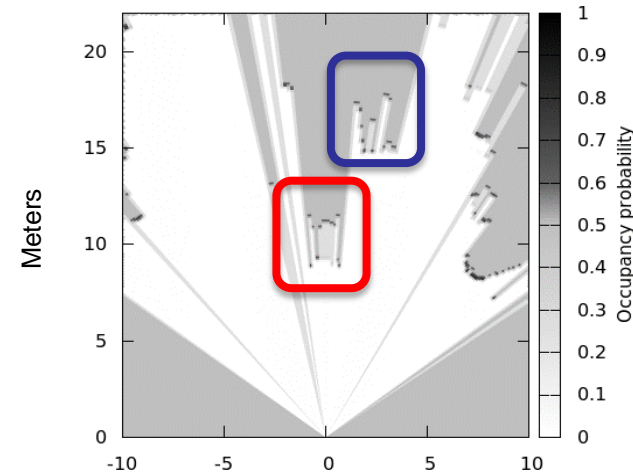
PhD Tiana Rakotovao

## Implementing MSF (OG without filtering) on $\mu$ Controller [1][2]



- ⇒ *Low Cost / Energy / Size (widely used in Industrial product)*
- ⇒ *Implementation based on **Integer Arithmetic** (Quantized Occupancy Probability)*
- ⇒ *Time performance: **Increased by a factor 5-10***
- ⇒ *Energy Consumption: **Decreased by a factor 100***

Inria / Renault Zoé (4 Lidars @ 25Hz)

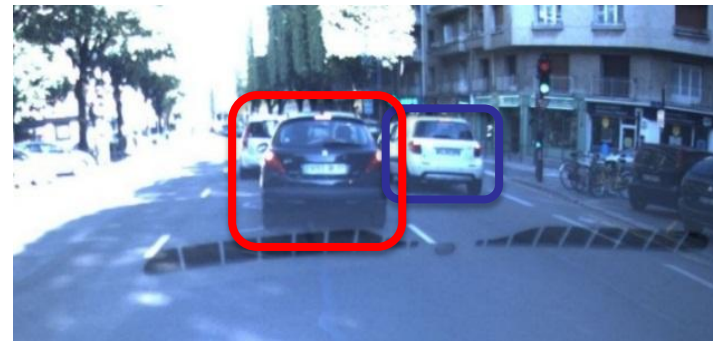


Multi-Sensor  
Fusion  
on  
 $\mu$ Controller



**ARM Cortex-M3 @48MHz**

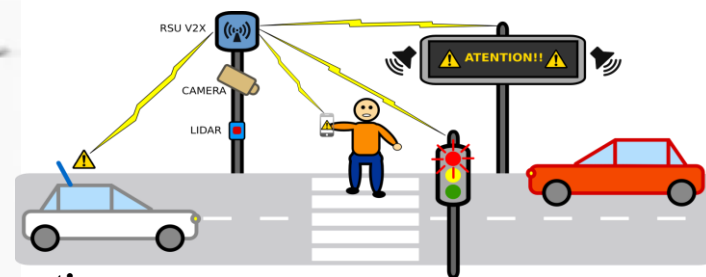
- No floating-point
- Power consumption < 1Watt
- Low-cost < 2 €



[1] T. Rakotovao, et al. Multi-Sensor Fusion of Occupancy Grids based on Integer Arithmetic. IEEE ICRA 2016

[2] PhD Thesis T. Rakotovao, Feb 2017

# Experimental Platforms & V2X



Autonomous  
Renault Zoé



2 Renault Twizy



Pedestrian Crash-test platform



Connected  
Perception Unit

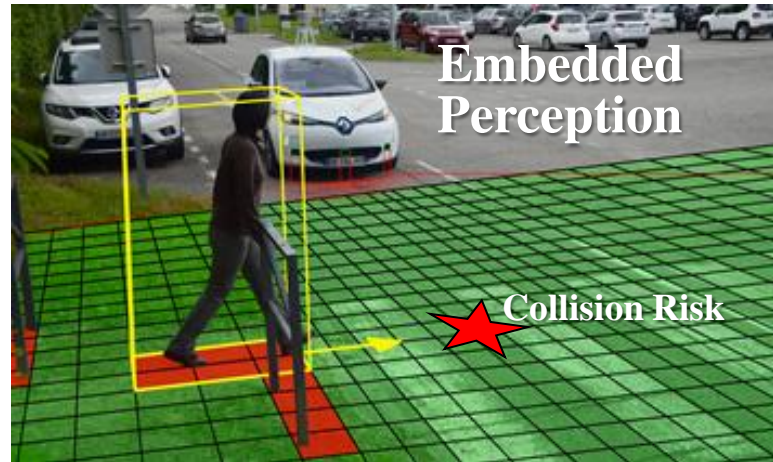


Connected  
Traffic Cone



# V2X: Extended Collision Risk Assessment

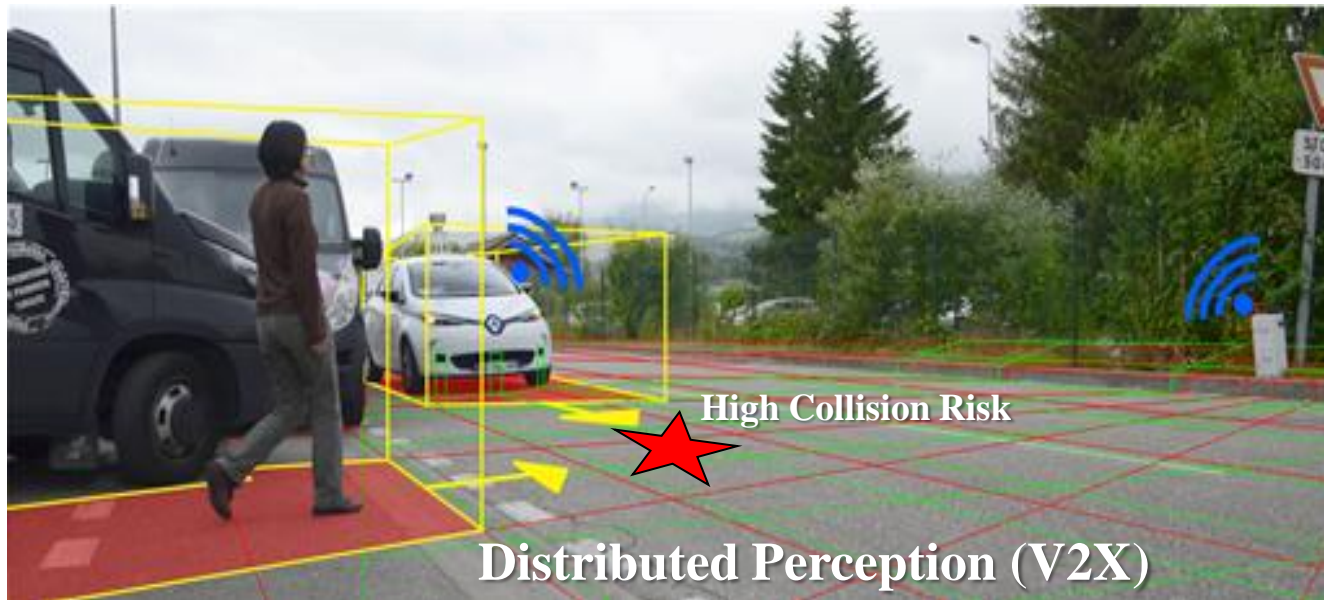
## *Concept of Distributed Perception*



Detection & Collision Risk  
using embedded Perception

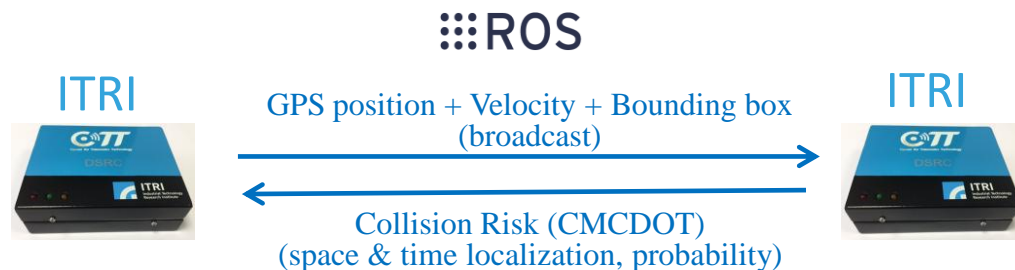


Detection & Collision Risk  
using Infrastructure Sensors & V2X



# V2X: Data exchange & Synchronization

## ❑ Data exchange



ITS-G5 (Standard ITS Geonetworking devices)  
Basic Transport Protocol IEEE 802.11p



### Same perception system (DP-Grids + Risk)

## ❑ Synchronization

## Chrony (Network Time Protocol)

GPS Garmin + PPS Signal (1 pulse per second)

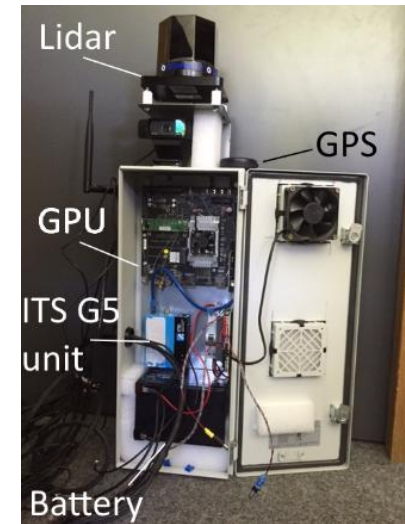
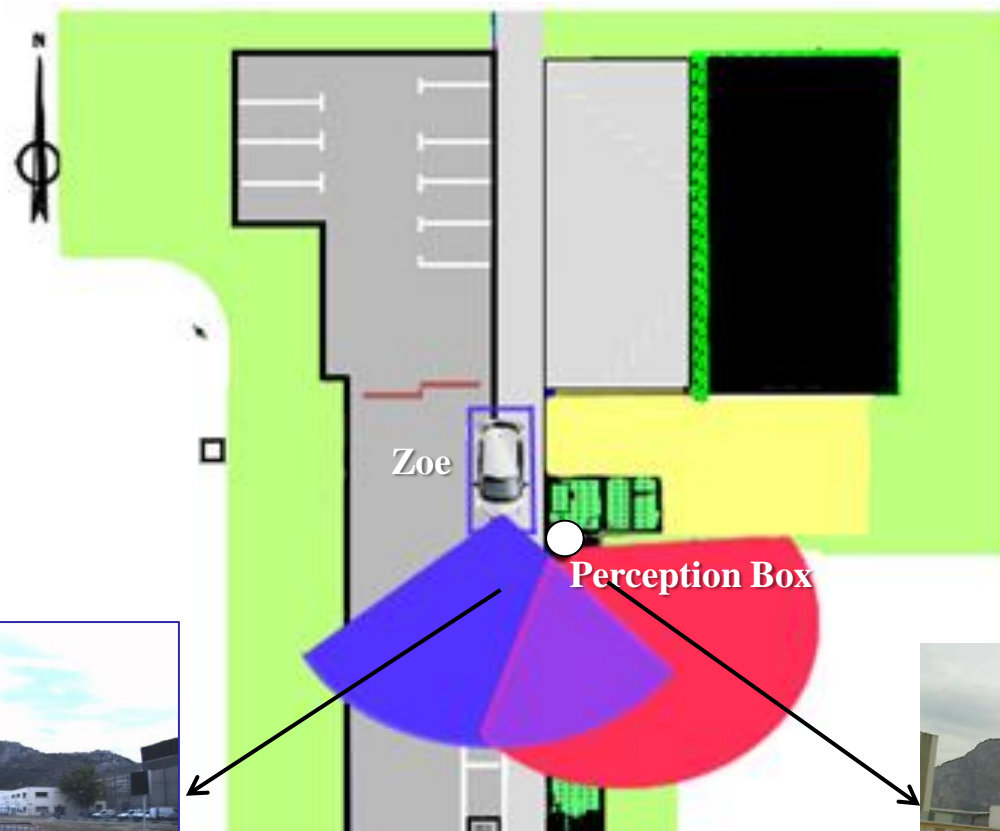


## GPIO + UART





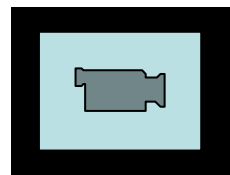
# V2X: Distributed Perception Experiment



Camera Image provided by the  
Zoe vehicle



Camera Image provided by the  
Perception box

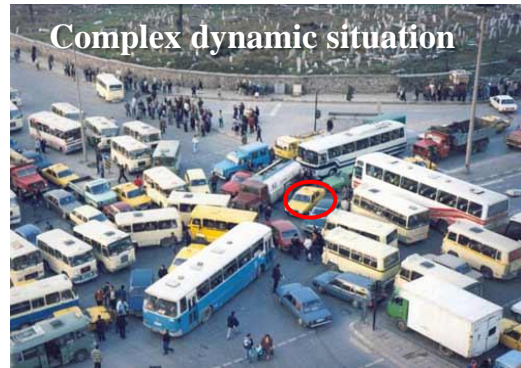


# Content of the Lecture

- ❑ Socio-economic & Technological Context
- ❑ Decisional & Control Architecture: Outline
- ❑ Bayesian Perception (*Key Technology 1*)
- ❑ Embedded Perception & Experimental results
- ❑ **Bayesian Risk Assessment & Decision-making**  
(*Key Technology 2*)
- ❑ Conclusion & Perspectives

# Key Technology 2: Risk Assessment & Decision

=> Decision-making for avoiding Pending & Future Collisions



## □ Main challenges

*Uncertainty, Partial Knowledge, World changes, Human in the loop + Real time*

## □ Approach: Prediction + Risk Assessment + Bayesian Decision-making

- ✓ Reason about *Uncertainty & Contextual Knowledge* (using *History & Prediction*)
- ✓ Estimate probabilistic Collision Risk at a given *time horizon*  $t+\delta$
- ✓ Make Driving Decisions by taking into account the *Predicted behavior* of all the observed surrounding traffic participants (cars, cycles, pedestrians ...) & *Social / Traffic rules*

# DP-Grids: *Underlying Conservative Prediction Capability*

## *=> Application to Conservative Collision Anticipation*

[Coué & Laugier IJRR 05]



Thanks to the prediction capability of the BOF technology, the Autonomous Vehicle “anticipates” the behavior of the pedestrian and brakes (*even if the pedestrian is temporarily hidden by the parked vehicle*)



# Short-term collision risk – *Main features*

=> *Grid level & Conservative motion hypotheses (proximity perception)*

## □ Main Features

- Detect “**Risky Situations**” a few seconds ahead (0.5 to 3s)
- Risky situations are **localized in Space & Time**
  - ⇒ *Conservative Motion Prediction* in the grid (Particles & Occupancy)
  - ⇒ *Collision checking* with *Car model* (Shape & Velocity) for every future time steps (*horizon h*)
- Resulting information can be used for choosing **Avoidance Maneuvers**

Proximity perception:  $d < 100m$  and  $t < 5s$

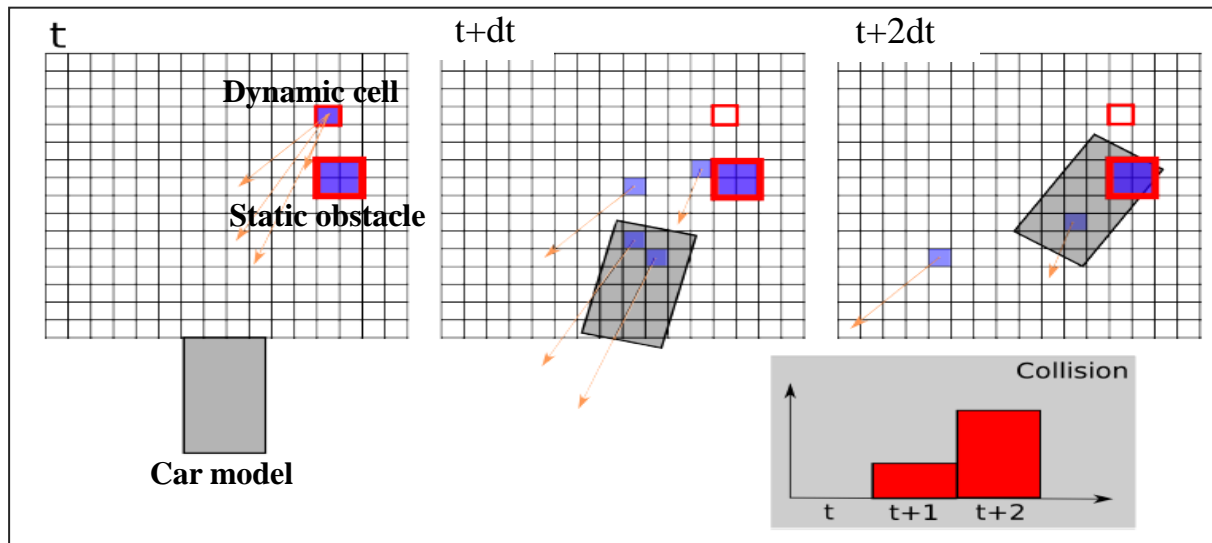
$\delta = 0.5s$  => Precrash

$\delta = 1s$  => Collision mitigation

$\delta > 1.5s$  => Warning / Emergency Braking

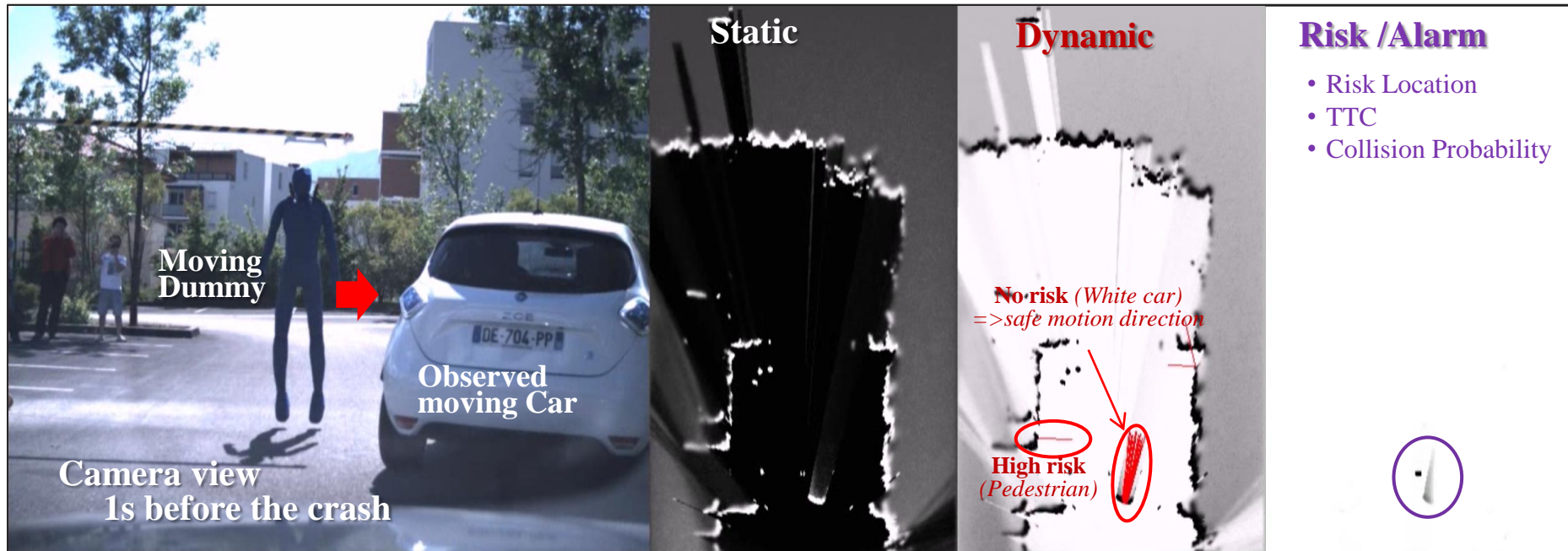
## □ Collision Risk Estimation

- ✓ Projecting over time the estimated **Scene changes** (DP-Grid) & **Car Model** (Shape + Motion)
- ✓ Evaluate the Collision Risk for every next time step
- ✓ Integration of risk over a time range  $[t \ t+\delta]$



# Short-term collision risk – *System outputs*

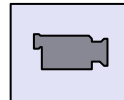
=> *Static & Dynamic grids + Risk assessment*



# Short-term collision risk – *Experimental results*

## Objectives:

- ✓ *Detect most of potential future collisions*
- ✓ *Reduce drastically false alarms*



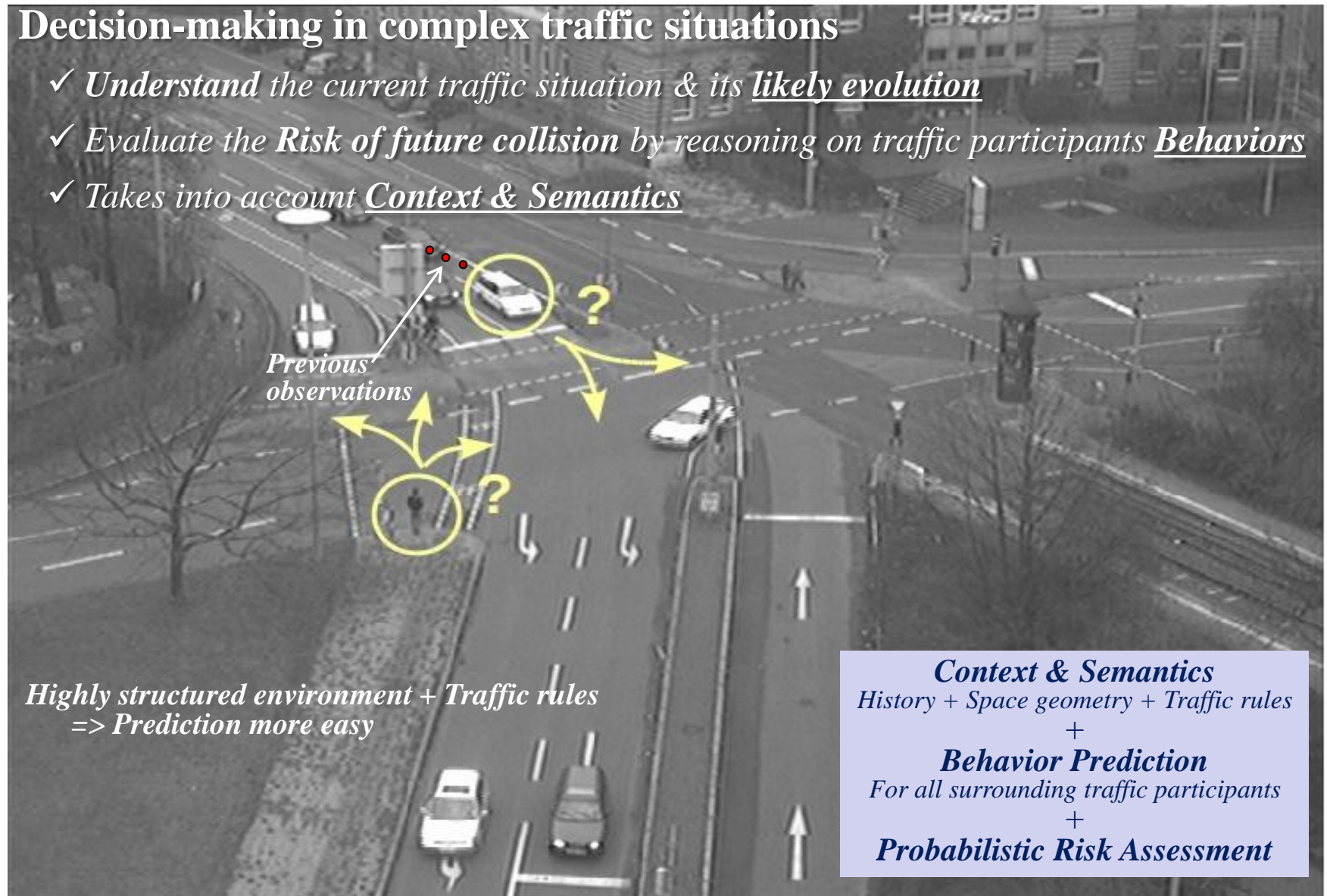


# Generalized Risk Assessment (Object level)

- => *Increasing time horizon & complexity using context & semantics*
- => *Key concept: Behaviors Modeling & Prediction*

## Decision-making in complex traffic situations

- ✓ *Understand the current traffic situation & its likely evolution*
- ✓ *Evaluate the **Risk of future collision** by reasoning on traffic participants Behaviors*
- ✓ *Takes into account Context & Semantics*



*Highly structured environment + Traffic rules  
=> Prediction more easy*

**Context & Semantics**  
History + Space geometry + Traffic rules  
+  
**Behavior Prediction**  
For all surrounding traffic participants  
+  
**Probabilistic Risk Assessment**



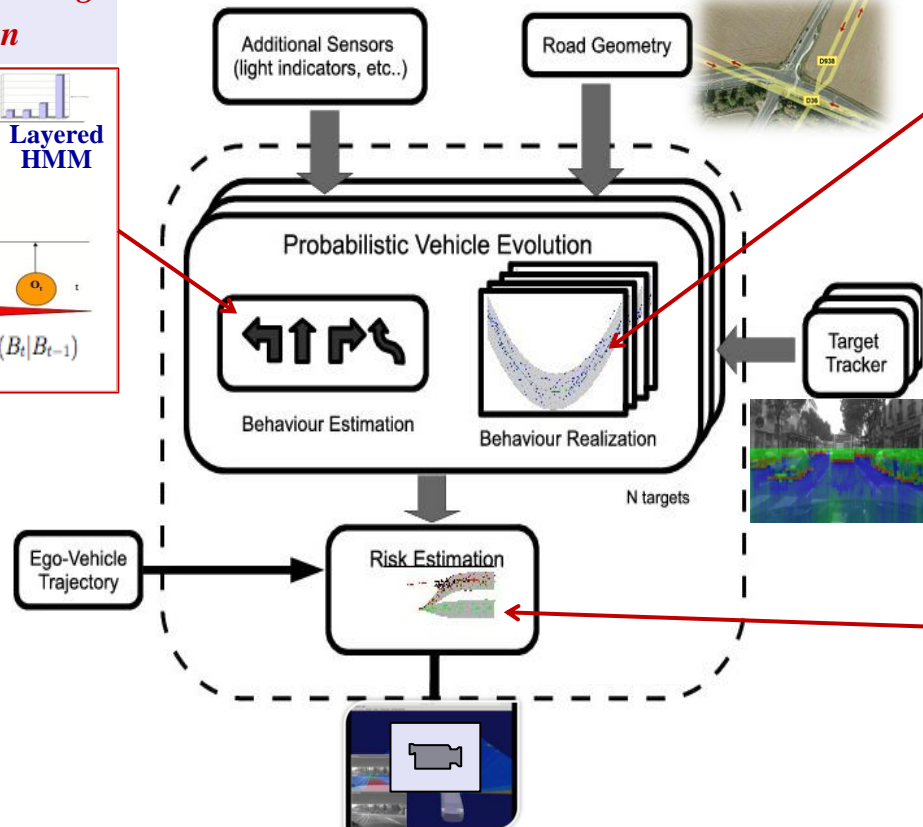
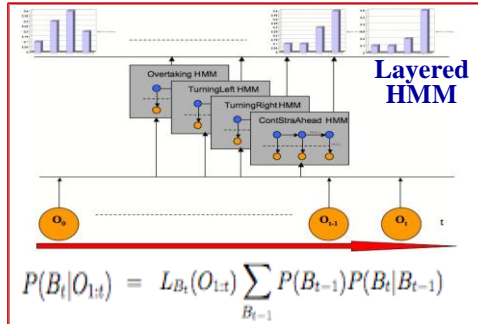
# Behavior-based Collision risk (*Object level*)

## *Approach 1: Trajectory prediction & Collision Risk Assessment*

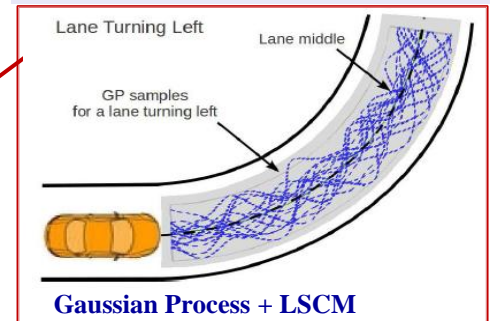
[Tay thesis 09] [Laugier et al 11]

Patent Inria & Toyota & Probayes 2010

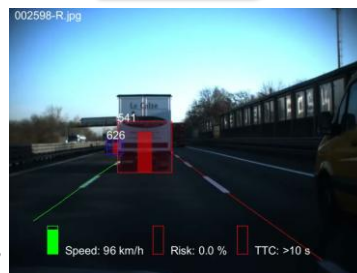
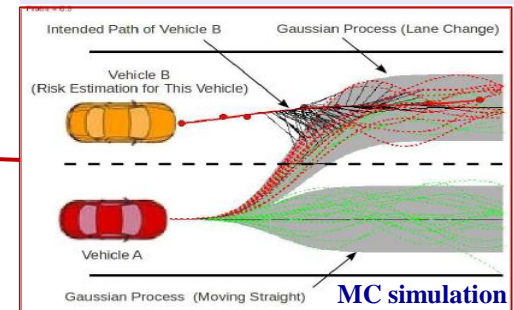
### Behavior modeling & learning + Behavior Prediction



### From behaviors to trajectories



### Collision risk assessment (Probabilistic)



**Experimental Results**  
*Behavior prediction & Risk Assessment  
on highway*  
*Probayes & Inria & Toyota*

# Behavior-based Collision risk (*Object level*)

## Approach 2: Intention & Expectation comparison

=> Complex scenarios with *interdependent behaviors & human drivers*



[Lefevre thesis 13] [Lefevre & Laugier IV'12, Best student paper]

Patent Inria & Renault 2012 (risk assessment at road intersection)

Patent Inria & Berkeley 2013 (postponing decisions for safer results)

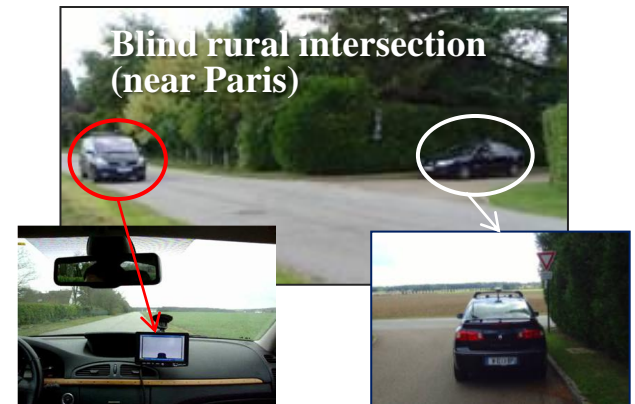
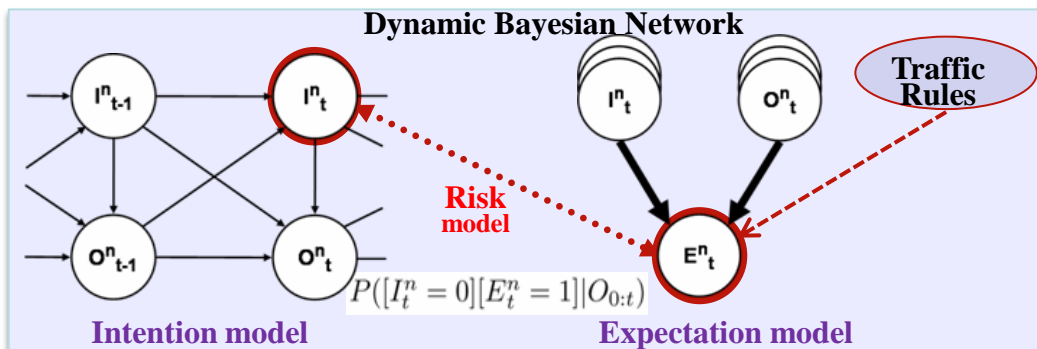


## A Human-like reasoning paradigm => *Detect Drivers Errors & Colliding behaviors*

- ✓ Estimating “*Drivers Intentions*” from Vehicles States Observations ( $X Y \theta S TS$ ) => Perception or V2V
- ✓ Inferring “*Behaviors Expectations*” from Drivers Intentions & Traffic rules
- ✓ *Risk* = Comparing Maneuvers *Intention & Expectation*

=> Taking *traffic context* into account (Topology, Geometry, Priority rules, Vehicles states)

=> *Digital map* obtained using “Open Street Map”

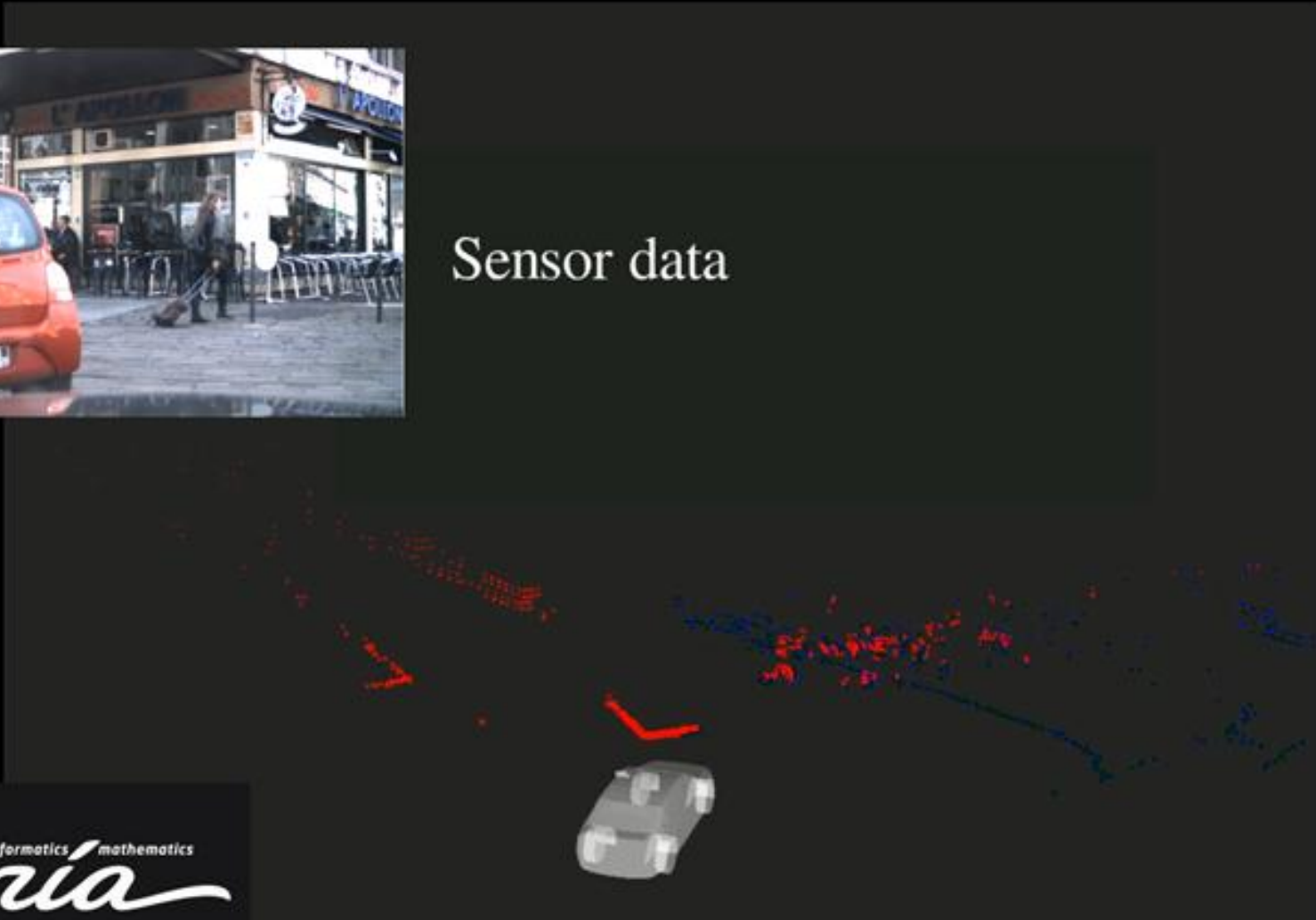


# CMCDOT – Experimental results in urban environment

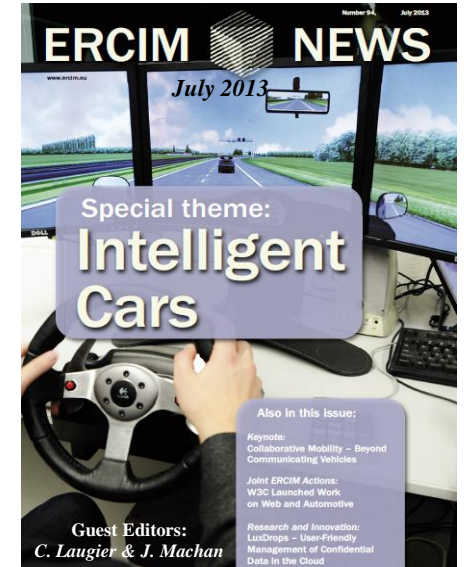
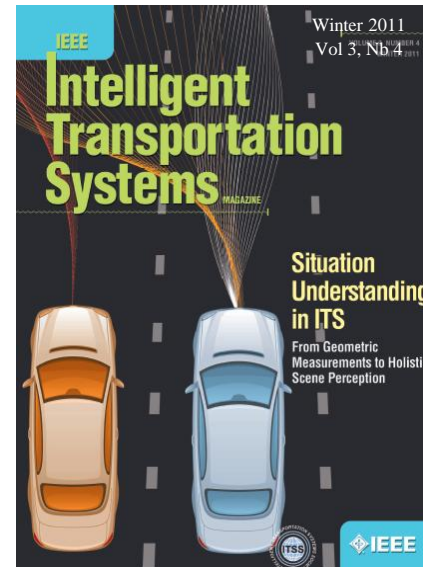
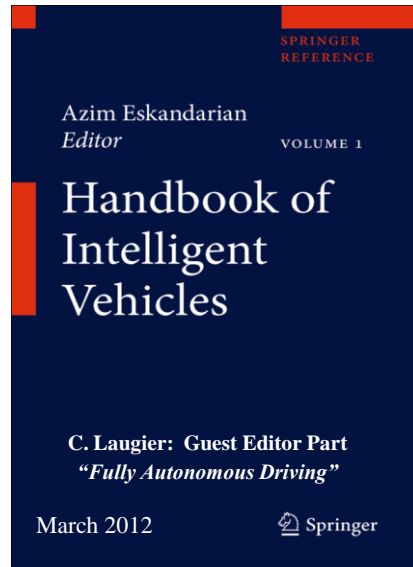
## Annotated Video



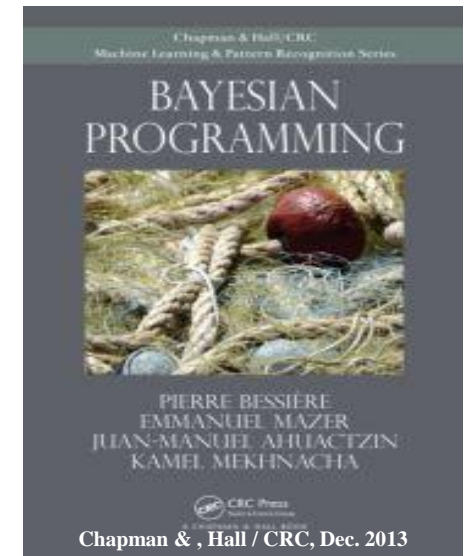
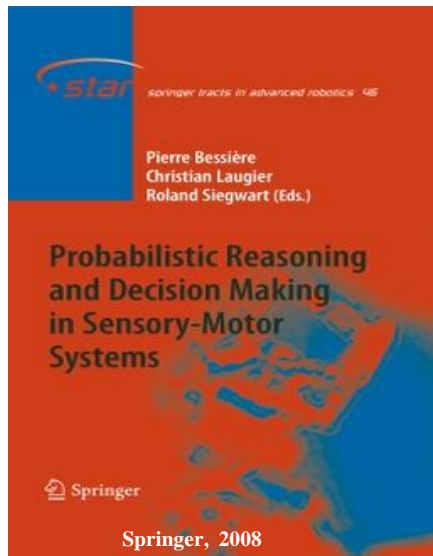
Sensor data







# Thank You Any questions ?



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